

Consequences and Lessons from 2020 Pandemic Disaster: Game-Theoretic Recalibration of COVID-19 to Mobilize and Vaccinate by Rectifying False Negatives and False Positives

Mehmet Sahinoglu and Hakan Sahinoglu

Abstract—The main purpose of this applied research paper is to optimize the probabilities of the false negative (*FN*) error, β , and the false positive (*FP*) error, α in a pandemic healthcare setting. The overall objective is to estimate the number of those patients falsely declared uninfected, and those falsely declared infected, aiming to recalibrate the overall count of cases aligned with the world's mobilization and vaccination efforts. Incomplete *FN* results can have devastating impacts on current efforts to contain the *SARS-CoV-2* (*COVID-19*) outbreak as infected patients are mistakenly given the go-ahead to return to normal life, likely infecting others. The whole world experienced in 2020 that the number of deaths were undercounted due to existence of false negatives or asymptomatic carriers. But there did not exist universally unbiased scientific methods other than controversial comparisons with the past seasonal death records. This game-theoretic research effort fills a void to replace guesswork and judgment-calls by employing data-scientific health informatics. This article reasons by citing real-data examples why von Neumann's mixed-strategy game-theoretic feasible solutions to predict the *FN* cases are noteworthy to prevent more fatalities by facilitating timely pandemic mobilization. *FP* counts are however not so critical other than causing panic and waste of resources. In the wake of vaccination relief efforts, this research topic is still valid and invaluable for the future unprecedented pandemics such as a hypothetical *COVID-35*. A fringe benefit of the article is to transform hypothesis testing from subjective to objective for scientific, medical and engineering decisions. Evolutionary game theory may be incorporated for evolving and mutating pandemic variants e.g. *OMICRON* and *DELTA* for further research tips.

Index Terms—Cross-products of errors and non-errors, game theory, minimax-maximin rule, false negatives, false positives.

I. INTRODUCTION AND MOTIVATION

Since the 0.1 μ (micron)-diameter-sized new coronavirus was confirmed at Wuhan of Central China on 11/19/2019, the infectious respiratory disease *COVID-19* has rampantly spread with deaths exceeding 6.3M globally, and 1M (\approx twice the U.S. recorded *WWII* deaths) in the U.S. by 6/1/2022. The first confirmed coronavirus cases outside China occurred on 1/20/2020 in Japan, Thailand, and South Korea. The first *COVID-19*-afflicted death in the USA was identified in Washington State on 1/21/2020. On 3/11/2020, the World Health Organization (*WHO*) declared the outbreak a pandemic, the first time since *H1N1* in 2009. Since the globe

Manuscript received January 11, 2022; revised June 13, 2022.

Mehmet Sahinoglu is with Troy University, USA (e-mail: mesa@troy.edu).

Hakan Sahinoglu is with Piedmont Hospital, Macon, USA (e-mail: sahinoglu49@gmail.com).

was stricken with the new coronavirus as the culprit of an unprecedented pandemic of vast dimensions akin to the 1918 Spanish Flu, this topic deserved urgent and focused attention. One aims to estimate the number of those patients falsely declared uninfected to avoid a wider spread of the virus, and those falsely declared infected to avoid unnecessary waste of life-saving health workers. This article plans to examine von Neumann's game-theoretic framework to formulate the hitherto unresolved Type I and II error optimization impasse. This particular virus, officially known as *SARS-CoV-2*, is only the third strain of coronavirus known to frequently cause severe symptoms in humans. The other two strains had caused the Severe Acute Respiratory Syndrome (*SARS*) and the Middle East Respiratory Syndrome (*MERS*). There have been two types of tests worldwide floating in circulation to execute coronavirus testing: 1) *PCR* in biology stands for *polymerase chain reaction*, which refers to a process of multiplying or amplifying a small sample of biological or viral of *RNA* in a short amount of time, expediting more conclusive research or data analysis. Whether you have symptoms or not, it can detect if you have an active *COVID-19* infection. 2) Antibody testing, instead of searching for the virus, checks for protective blood proteins called antibodies which the body produces days after fighting a viral infection.

Currently, though almost all testing in hospital clinics and drive-thru sites use the *PCR* method to help doctors detect and treat patients with active *COVID-19*, one can test negative threefold in a sequence and then positive the next. One or more *FN* test results will not rule out the possibility of *COVID-19* infection in any tested patient by Weaver [1]. What are some of the *PCR* limitations per Fig. 1?

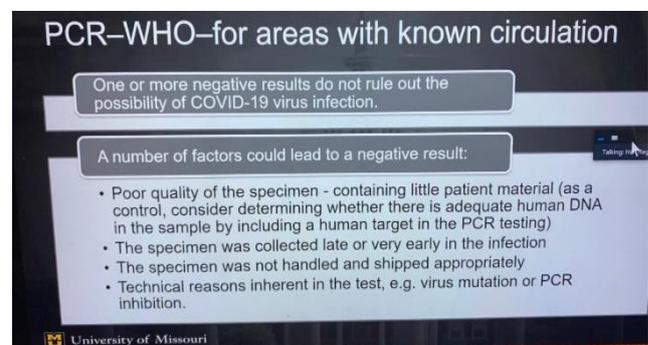


Fig. 1. PCR has issues in the screenshot by the University of Missouri link.

One must answer several key questions: How accurate are the tests? What antibody level is needed for immunity? How long does that immunity last? Not only were antibody tests likely to report false negatives early on, why also miss infections among people who are immunocompromised, and

who do not produce antibodies? Molecular or nucleic acid-based (*PCR*) testing is still going to be the preferred method for diagnosis of *COVID-19* in symptomatic patients. The only appropriate use of antibody testing for active infection may be for patients with symptoms for over a week but were *PCR*-negative. Fig. 2 emphasizes antibody tests to be flawed.



Fig. 2. The antibody test has issues as in this screenshot by a U.S. unnamed lab. The issue is the fast-tracked coronavirus tests, but are they accurate?

Section I introduces the history of pandemics, research goals and remedial healthcare motivations. Section II studies the classic definitions (Table I), figures and tables to achieve the game-theoretic goals via the cross-products of errors and non-errors model (Table II) with the subsequent *COVID-19* cases in April, May and December of 2020. One recalibrates #Deaths and #Recoveries, and verifies the proposed optimal method with multiple software, plots, Venn Diagrams and simple algebraic-roots along a literature survey and input data management. Section III concludes with further research tips.

II. GAME-THEORETIC FRAMEWORK: DECISION TABLES, RISKS, ERRORS AND CASE STUDIES

Proactively, the entire testing process may boil down to the testing analysts' experiencing an erroneous decision-making analysis, which ought to be rectified and calibrated to reach trustworthy results. One needs to calculate accurate estimates of Type-I (*alpha*) and Type-II (*beta*) error probabilities. As conventionally exercised, if the *alpha*=.05 goes assumed, then 1 out of 20 decisions of false positives (*FP*) is incorrectly decided to be false. This implies that the critical or red region of falsely rejecting the true (e.g. uninfected with *COVID-19* virus) for H_0 : No *COVID-19* is 5%. If the *beta*=.1 is assumed, 1 out of 10 decisions of false negatives (*FN*) is incorrectly decided to be true. This implies that falsely accepting (failing to reject) the untrue H_0 is 10%. So how can one authentically compute the Type-I and Type-II error probabilities to recalibrate the possibly erroneous *COVID-19* test results and reach dependable test decisions worldwide?

Tests' performance can also produce a potentially significant proportion of false positives in populations far less likely to have the disease. Consider a scenario with *COVID-19* testing in an asymptomatic or mildly infected population with 1 in 50 people infected. Assume the test is falsely positive with $\alpha=10\%$ and falsely negative with $\beta\approx 17\%$ of the time. As in Fig. 3, the chance that someone with a positive test result be actually infected is under 20% (1 in 6, or $\approx 17\%$). The actual #episodes of the false negative and false positive patients remain unclear when the pandemics strike. The

motivation here is to compare the pre-specification of *alpha* and *beta* in Fig. 3 to their post-specification via game theoretic solutions of the errors' and non-errors' cross-products model in Table II ahead, reframed after the classical Table I. The elements of Table I are swapped in the Truth (columns) and the Test (rows) for convenient reading.

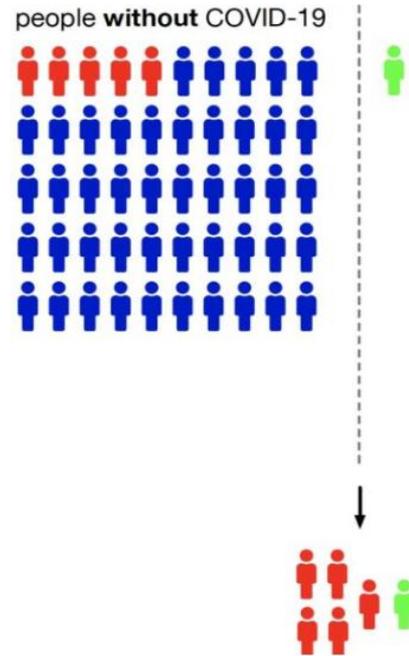
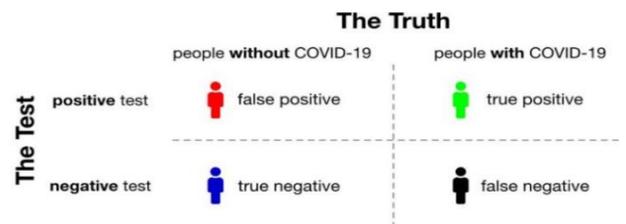


Fig. 3. 50 NFL players tested false positives (*FP*) with $\alpha=5/50=10\%$, i.e. Specificity= $1-\alpha=0.90=90\%$ or true negatives (*TN*), and the same lot tested one true-positive, namely, $\beta\approx 16.7\%$ ($=1/6$) to represent false negatives (*FN*), which suggests Sensitivity= $1-\beta=5/6\approx 83.3\%$. The more the sample size, the more sensitive the hypothesis test and the more the power of the test.

TABLE I: CLASSICAL TRUTH (REALITY) VS TEST (DECISION) ELEMENTS

| Truth | Test | |
|-------------|--|--|
| | Reject H_0 | Accept H_0 |
| True H_0 | Producer's Risk= α error= <i>FP</i> | No Error= <i>Confidence</i> = $1-\alpha$ = <i>TN</i> |
| False H_0 | No Error= <i>Power</i> = $1-\beta$ = <i>TP</i> | Consumer's Risk= β error= <i>FN</i> |



The problem is that tests almost never have perfect sensitivity and specificity scores. In medical diagnosis jargon, Fig. 3's test sensitivity ($1-\beta=5/6$) is the ability of a test to correctly identify those with the coronavirus disease, whereas test specificity ($1-\alpha=45/50$) is the ability of the test to correctly identify those without the coronavirus disease. See Sharma *et al.* [2]. The Test and the Truth in Table I together create four possibilities: true positives ($1-\beta$), true negatives ($1-\alpha$), false positives (α), and false negatives (β). See Manrai and Mandl [3] for Fig. 3. The Reality and the Decision of Table I cannot be falsely mistaken neither as players nor intelligent decision-making agents in the game-theoretic algorithms.

Failing to isolate someone who actually has *COVID-19* and sending him back to an infectious disease ward means placing lots of people at stake. But if the criterion for calling a test positive is set too low, then a number of patients who lack *COVID-19* will test positive, thereby causing an unwarranted and debilitating panic. The purpose of this article therefore lies beyond optimizing a procedure to estimate efficiently, the sensitivity and specificity of a *COVID*-affiliated hypothesis testing in the chaotic albeit pandemic-conscious world. The goal is to reset the magnitude of the undercounted *#FN* cases due testing errors, or else, prior/posterior to vaccination by recalibrating the world's *COVID-19* cases, which reached a peak in 2020 and stubbornly continued decimating all people.

Aside from the usual rule-of-thumb or best-guess or judgment-call-based choices such as 1-out-of-20, etc., there have been alternative attempts to compute α (Type-I error probability) by deriving the first and second derivatives of the standard normal distribution curve. One can determine the second derivative to reach maximum at $z = \pm 1.732$ which corresponds to a p -value of 0.083. The calculus-based algebraic approaches were studied by Grant [4] and Kelley [5] who remarked, "No one therefore has come up with an objective statistically based reasoning behind choosing the now ubiquitous 5% level." In this research, the authors will implement game theory to optimize test sensitivity and test specificity provided the supporting data. Game theory is considered a branch of mathematical sciences devoted to the logic of decision-making in social, engineering or managerial interactions, and concerns the behavior of decision-makers whose decisions cross-influence each other by Sahinoglu *et al.* [6], and Blackwell and Girschik [7]. Each decision maker has only partial limited control.

Game theory is a generalization of decision theory where two or more decision makers compete by selecting each of the several optimal strategies, while decision theory is a one-person *game theory*.

A. Game-Theoretic Errors' Cross-Products Model for *COVID-19*, Example 1, Roots, and Venn Diagrams

Schlag [8] employed Nash-induced game theory to establish the minimal Type-II error (β : beta) whereby the associated randomized test was characterized as part of Nash [9] equilibrium, as stated in Osborne and Rubinstein [10]. However, these attempts did not lead to a relatively simple and a practical formulation usable by the practicing statistician. Sahinoglu *et al.* [11]-[14] followed up with a pragmatic approach, respectively, along an ASA'15 proceedings paper and a Wiley-published textbook in 2016, and an ISI'17 proceedings paper and a published monogram by LAMBERT (German book publisher) in 2018. Game theory can also be used to solve problems in statistics by Savage [15]. The underlying idea is to solve the worst-case problems by invoking the mini-max and maxi-min rules' gaming algorithms developed by Neumann [16] who was inspired by poker games, and who further improved with the contributions of Neumann and Morgenstern [17]. Game theoretical methods have not been used in hypothesis testing curriculum e.g. regarding medical diagnoses to a considerable extent. The author deals with an application implementing von Neumann's game theoretic two-player, zero-sum, mixed strategy-equilibrium approach. The proposed approach

differing from the traditional one based on pre-specifying α and β errors is data-driven. It is customary to compare different analytical (math-statistical and operations-research based) approaches leading to a proposed algorithm. To determine whether to reject a null hypothesis based on a sample data, statistical hypothesis testing with various steps is outlined in the statistical literature by Ostle and Mensing [18]. For the hypothesis testing: H_0 : *COVID-19 uninfected* vs. H_a : *COVID-19 infected*; two types of errors exist: Type-I or α -error (*FP* risk) occurs when the analyst rejects a true null hypothesis by mistakenly over-counting the false patients. Type-II or β -error (*FN* risk) occurs when one rejects a true alternative hypothesis by falsely under-counting the infected patients:

$$\alpha = P\{\text{Type-I error}\} = P\{\text{reject } H_0 \mid H_0 \text{ true}\} \quad (1)$$

$$\beta = P\{\text{Type-II error}\} = P\{\text{fail to reject } H_0 \mid H_0 \text{ false}\} \quad (2)$$

In pandemics, specificity and sensitivity metrics are never exactly known but they can be at best estimated. The *beta* error becomes critical in dealing with infection-based tests while an untrue H_0 : *COVID-19 uninfected* vs. true H_a : *COVID-19 infected* is falsely not rejected. Then, it follows:

$$\text{Sensitivity} = \text{Power} = (1 - \beta) = P\{\text{reject } H_0 \mid H_0 \text{ false}\} \quad (3)$$

$$\text{Specificity} = \text{Confidence} = (1 - \alpha) = P\{\text{accept } H_0 \mid H_0 \text{ true}\} \quad (4)$$

TABLE II: THE ASSOCIATED CONSTANTS OR COEFFICIENTS (C_{11} , C_{12} , C_{21} , C_{22}) FOR CROSS-PRODUCTS OF ERRORS AND NON-ERRORS

| | | |
|--------------------------|--------------------|------------------------|
| | $\beta \downarrow$ | $(1-\beta) \downarrow$ |
| $\alpha \rightarrow$ | C_{11} | C_{12} |
| $(1-\alpha) \rightarrow$ | C_{21} | C_{22} |

It follows from Table II such that valid for $0 < \alpha, \beta < 1$:

$$\alpha\beta + \alpha \times (1-\beta) + (1-\alpha) \times \beta + (1-\alpha) \times (1-\beta) = 1.0; \quad (5)$$

$$\Pi(\alpha, \beta, C_{ij}) = \alpha \times \beta \times C_{11} + \alpha \times (1-\beta) \times C_{12} + (1-\alpha) \times \beta \times C_{21} + (1-\alpha) \times (1-\beta) \times C_{22} \quad (6)$$

where, $\Pi(\alpha, \beta, C_{ij})$ is the (negative) expected count (*EC*) denoting #Recoveries. Let $P_{11} = \alpha \times \beta$, $P_{12} = \alpha \times (1-\beta)$, $P_{21} = (1-\alpha) \times \beta$, $P_{22} = (1-\alpha) \times (1-\beta)$ where C_{11} , C_{12} , C_{21} are erroneous (positive) counts respectively due to products of errors, and C_{22} a utility (negative) non-erroneous count due to product of non-errors from Table II. Let $\alpha = P_{11} + P_{12}$ and $\beta = P_{11} + P_{21}$. See similarly by Sahinoglu and Capar [19] where the counts C_{ij} are in terms of cost and utility currency, not humans as here. Singpurwalla and Wilson [20] examined utility concepts, which date back to 18th century's Nicholas Bernoulli. Let *LOSS* denote patients lost by the defender while minimizing *LOSS* against the offender, i.e., Patient vs. Coronavirus. In the two-player, zero-sum, optimal mixed-strategy in Anderson *et al.* [21]'s Ch. 5.4: Game Theory, pp. 236-248, two players compete against each other. Zero-sum means that the *LOSS* (or *GAIN*) for player1, i.e. virus, is equal to the *GAIN* (or

LOSS) for the player2, i.e. patient. Unlike dead patients, virus gets eradicated. The GAIN and LOSS balance out resulting in a zero-sum game. Each player selects a strategy unaware of another. Virus therapy (e.g. vaccination) is the game.

Example 1: On COVID-19 confirmed cases of 4/24/2020 by Johns Hopkins [31]. See Tables III to VIII, and Figs. 4 and 5.

TABLE III: WORLD'S COVID-19 #CASES ON APRIL 24, 2020 1:57 GMT WHERE TOTAL#CASES ≈ 2,719K AND #DEATHS ≈ 191K; #RECOVERIES ≈ 746K, ACTIVE#CASES ≈ 1,783K AND CLOSED#CASES ≈ 936K



Let in Table III, C_{11} : High-Risk, i.e. Critical Condition counts due to the intersection of FPs (by over-counting uninfected patients) and FNs (by under-counting infected patients) be ~3% of actives where $C_{11} \approx 59K$. Let C_{12} : Resource-Risk (Mild Condition) counts due to FPs while ~97% of actives yielded $C_{12} \approx 1724K$ and C_{21} : Death counts due to TPs (true-positive). Note, #Deaths from Closed#Cases are nation-specific with $C_{21} \approx 191K$, and $C_{22} \approx -746K$ denotes #Recoveries due to count of TNs (true-negative) from Closed#Cases where C_{22} is a utility constant, i.e. a negative count denoting human #Recoveries. All $|C_{ij}|$ sum up to the TotalConfirmed#Cases ≈ 2,719K in Table III. Recall, Table II's disjoint elements' probabilities' cross-products sum to unity as indicated in equation (5).

TABLE IV: INPUT FOR COVID-19 WORLD #CASES FROM TABLE III FOR JAVA GAMING SOFTWARE IN APPENDIX A

Problem Results Alpha-Beta Graph Cost Graph

C11: 58.68 C12: 1723.75 C21: 190.65 C22: -745.62

Set 4th equation without loss

Comma Separated Loss Values: 0.1,1,3,5,7,10,15,20

Captured on 4/24/2020, WORLD-wide COVID-19 #Cases follow from Tables III to VIII where 20% of the Closed#Cases died and 3% of the Active#Cases were critical. To brief, out of 1,783K of Active#Cases; critically Infected#Cases ≈ 59K and Mild#Cases ≈ 1,724K. Given the COVID-19 counts; $C_{11} \approx +58.68K$, $C_{12} \approx +1,723.75K$, $C_{21} \approx +190.65K$ and $C_{22} \approx -745.62K$ are the three error constants

and one non-error constant, respectively, where the negative count, C_{22} implies #Recoveries. The proposed game-theoretic algorithm minimizes LOSS variable as a tolerated (slack) quota of false negatives (FN) or false positives (FP) or intersection of both, $FN \cap FP$, by LP constraints (13) to (23).

TABLE V: $P_{ij} = [P_{11}, P_{12}, P_{21}, P_{22}]$ FOR LOSS=0.1, 1, 3, 5, 7 PER TABLE IV'S JAVA GAMING SOFTWARE IN APPENDIX A

| The results for loss: 0.1 | The results for loss: 1.0 | The results for loss: 3.0 |
|---|---|---|
| P11 = 0.001704067 P12 = 5.8012083E-5 P21 = 5.24506E-4 P22 = 0.99771327 | P11 = 0.017041475 P12 = 5.8029406E-4 P21 = 0.0052452385 P22 = 0.97713304 | P11 = 0.05112493 P12 = 0.0017408906 P21 = 0.015735656 P22 = 0.93139863 |
| Expected Total Cost: -743.615 | Expected Total Cost: -725.56 | Expected Total Cost: -685.46 |
| Alpha: 0.0017620791 Beta: 0.002228573 | Alpha: 0.017621769 Beta: 0.022286713 | Alpha: 0.052865822 Beta: 0.06686059 |
| The results for loss: 5.0 | The results for loss: 7.0 | |
| P11 = 0.08520791 P12 = 0.0029015 P21 = 0.026226081 P22 = 0.8856646 | P11 = 0.11929107 P12 = 0.0040620985 P21 = 0.036716513 P22 = 0.8399304 | |
| Expected Total Cost: -645.36 | Expected Total Cost: -605.26 | |
| Alpha: 0.08810941 Beta: 0.11143399 | Alpha: 0.12335317 Beta: 0.15600759 | |

To recapitulate from Section II, Aggregate Composite Riskiness, Disjoint Partial Riskiness due to Type-I error probability, Disjoint Partial Riskiness due to Type-II error probability and Aggregate Composite Non-Riskiness due to non-errors can be formulated, respectively, as follow:

$$P_{11} = \alpha \times \beta \quad (7)$$

$$P_{12} = \alpha \times (1 - \beta) \quad (8)$$

$$P_{21} = (1 - \alpha) \times \beta \quad (9)$$

$$P_{22} = (1 - \alpha) \times (1 - \beta) \quad (10)$$

Table VI displays the action-loss based game-theoretic LP formulation of the COVID-19 problem as follows:

TABLE VI. EXPECTED LOSSES (EL) FOR ACTIONS TAKEN BY PLAYER 1 (COVID-19) INCURRED UPON PLAYER2 (PATIENT)

| ACTIONS TAKEN (OR CAUSED) BY PLAYER1: COVID-19 VIRUS | EL FOR TAKING a_i GIVEN C_{ij} ACTED ON PLAYER2: PATIENT |
|--|--|
| a_1 (Action 1: Serious Critical) | $EL(a_1) = P_{11}C_{11} \leq LOSS$ |
| a_2 (Action 2: Mild Condition) | $EL(a_2) = P_{12}C_{12} \leq LOSS$ |
| a_3 (Action 3: Deceased) | $EL(a_3) = P_{21}C_{21} \leq LOSS$ |
| a_4 (Action 4: Recovered) | $EL(a_4) = P_{22}C_{22} \leq LOSS$ |

Table VI shows how Player2 vs Player1 can utilize LP to find its optimal mixed strategy through following constraints of (13) to (23). The goal here is to calculate probabilities, P_{ij} , to minimize the expected LOSS caused by Player1 (COVID-19) incurred upon Player2 (Patient), regardless of the strategy executed by Player1. In essence, Player2 will protect itself from any strategy selected by Player1 by making sure Player1's expected gain is as small as possible even if Player1 selected its own optimal strategy. Given the probabilities, P_{ij} for $i, j = 1, 2$ and the expected losses in Table VI, the game theory assumes that Player1 will select a strategy that causes the maximum expected human loss incurred upon Player2 based on equation (11):

$$Max \{ EL(a_1), EL(a_2), EL(a_3), EL(a_4) \} \quad (11)$$

TABLE VII: EXAMPLE 1 FOR $C_{ij}, i,j=1,2; LOSS \geq 3$ WITH EXCEL SOLVER LP

| | | | | | | | |
|---------------|--------------|---------|----------|------|--|-----|---------|
| | | | | | | C11 | 58.68 |
| MIN | | | | | | C21 | 190.65 |
| | | | | | | C12 | 1723.75 |
| | | | | | | C22 | -745.62 |
| P11 | P21 | P12 | P22 | LOSS | | | |
| 0.051124743 | 0.015735641 | 0.00174 | 0.931399 | 3 | | | |
| P11 | 0.05112 | < | 1 | | | | |
| P21 | 0.01574 | < | 1 | | | | |
| P12 | 0.00174 | < | 1 | | | | |
| P22 | 0.93140 | < | 1 | | | | |
| Constraint 1 | -685.4698895 | < | 0 | | | | |
| Constraint 2 | 1 | equal | 1 | | | | |
| Constraint 3 | -5.49201E-08 | < | 0 | | | | |
| Constraint 4 | -2.41483E-08 | < | 0 | | | | |
| Constraint 5 | -7.12225E-08 | < | 0 | | | | |
| Constraint 6 | -697.4698893 | < | 0 | | | | |
| Constraint 7 | 3 | > | 3 | | | | |
| Constraint 8 | 0.051124743 | < | 0.931399 | | | | |
| Constraint 9 | 0.015735641 | < | 0.931399 | | | | |
| Constraint 10 | 0.001740392 | < | 0.931399 | | | | |

TABLE VIII: EXAMPLE 1 FOR $C_{ij}, i, j=1,2; LOSS \geq 5$ WITH EXCEL SOLVER LP

| | | | | | | | |
|---------------|--------------|--------|---------|------|--|-----|---------|
| | | | | | | C11 | 58.68 |
| MIN | | | | | | C21 | 190.65 |
| | | | | | | C12 | 1723.75 |
| | | | | | | C22 | -745.62 |
| P11 | P21 | P12 | P22 | LOSS | | | |
| 0.085207909 | 0.026226077 | 0.0029 | 0.88567 | 5 | | | |
| P11 | 0.08521 | < | 1 | | | | |
| P21 | 0.02623 | < | 1 | | | | |
| P12 | 0.00290 | < | 1 | | | | |
| P22 | 0.88567 | < | 1 | | | | |
| Constraint 1 | -645.369805 | < | 0 | | | | |
| Constraint 2 | 1 | equal | 1 | | | | |
| Constraint 3 | 1.04312E-07 | < | 0 | | | | |
| Constraint 4 | 1.57683E-06 | < | 0 | | | | |
| Constraint 5 | -5.77316E-14 | < | 0 | | | | |
| Constraint 6 | -665.3698067 | < | 0 | | | | |
| Constraint 7 | 5 | > | 5 | | | | |
| Constraint 8 | 0.085207909 | < | 0.88567 | | | | |
| Constraint 9 | 0.026226077 | < | 0.88567 | | | | |
| Constraint 10 | 0.002900653 | < | 0.88567 | | | | |

However, when Player1 (COVID-19) selects its strategy, the value of the game will be the maximum expected gain to maximize Player2's expected human loss. On the other hand, Player2 (Patient) will select its optimal minimax strategy to minimize the maximum expected human loss, so to maximize expected humans saved via (12). Therefore, the mini-max rule by von Neumann [16] is presented as follows:

$$\text{Min} [\text{Max} \{ EL(a_1), EL(a_2), EL(a_3), EL(a_4) \}] \quad (12)$$

Finally, (12) identifies the Neumann's mini-max rule revisited by Anderson *et al.* [21]. In case the players are reversed, and GAIN replaces LOSS; then the maxi-min rule will replace the mini-max rule. The LP system of equations governed by an objective function *Min* LOSS subject to constraints of (13) to (23) with solution vector, $P_{ij} = [P_{11}, P_{12}, P_{21}, P_{22}]$, LOSS variable, and $C_{ij} = [C_{11}, C_{12}, C_{21}, C_{22}]$ follow.

It remains to optimize Type-I (α) and Type-II (β) error probabilities with a game theoretic mixed-strategy solution by Sahinoglu *et al.* [11]-[14]. One formulates the two-player, optimally mixed strategy zero-sum game von Neumann *et al.* [16], [17] with the objective function: *Min* LOSS. Defensive gamer patient's objective function transforms to *Max* GAIN along the rivalling virus' offensive gamer perspective if the inequality signs become reversed. *Min* LOSS is s.t. constraints from (13) to (23), where the $\Pi(P_{ij}, C_{ij})$ reveals #Recoveries:

$$P_{11} \times C_{11} - LOSS \leq 0 \quad (13)$$

$$P_{12} \times C_{12} - LOSS \leq 0 \quad (14)$$

$$P_{21} \times C_{21} - LOSS \leq 0 \quad (15)$$

$$P_{22} \times C_{22} - LOSS \leq 0 \quad (16)$$

$$0 \leq P_{11} < 1 \quad (17)$$

$$0 \leq P_{12} < 1 \quad (18)$$

$$0 \leq P_{21} < 1 \quad (19)$$

$$0 \leq P_{22} < 1 \quad (20)$$

$$LOSS \geq LOSS_{min} \quad (21)$$

$$P_{11} + P_{12} + P_{21} + P_{22} = 1 \quad (22)$$

$$\Pi(P_{ij}, C_{ij}) = P_{11} \times C_{11} + P_{21} \times C_{21} + P_{12} \times C_{12} + P_{22} \times C_{22} \leq 0 \quad (23)$$

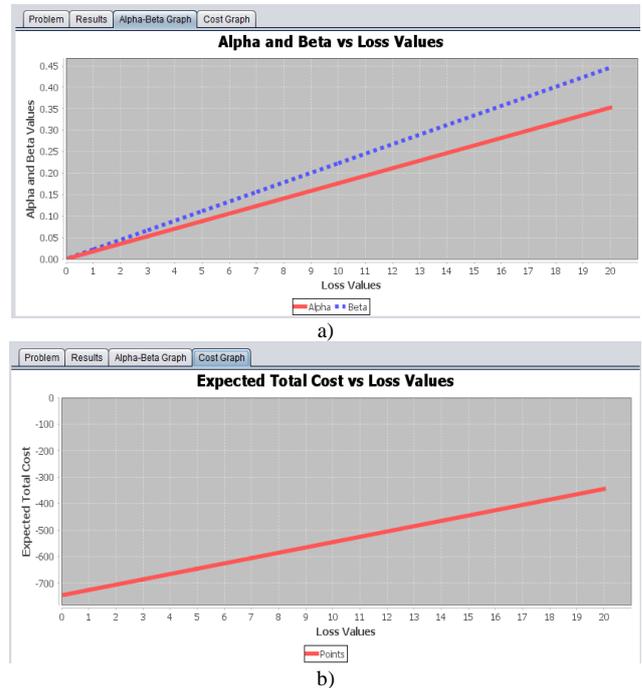


Fig. 4. Game-theoretic $\alpha \approx 0.88, \beta \approx 0.111$ vs $LOSS = 5K$ of Fig. 4.a. and Table V; Expected Count (#Recovered): $|EC| \approx 646K$ vs $LOSS = 5K$ of Fig. 4. b. and Table V to yield $|EC| \approx 744K$ vs $LOSS = 1, |EC(\cdot)| \approx |20 \times LOSS - 746|$.

Tables VII and VIII for $LOSS = 3K$ and $LOSS = 5K$, respectively, reveal a favorable simple shortcut technique to serve as an optimality verification tool without using the NLP (Non-linear Programming) software programs, so to validate the game-theoretic feasible solution vector, P_{ij} , given C_{ij} and $LOSS$ variable. $LOSS$ variable constraint plays a crucial role. Once the $LOSS$ variable is accurately constrained by the financial analyst in equations (13) to (23), it becomes a simple algebraic task to compute the \hat{P}_{ij} roots. That is, $\hat{P}_{ij} = LOSS / C_{ij}$ given the constant C_{ij} for all i and j excluding $i=2, j=2$. Once $\hat{P}_{11}, \hat{P}_{12}$ and \hat{P}_{21} are calculated, one finds $\hat{P}_{22} = 1 - \hat{P}_{11} - \hat{P}_{12} - \hat{P}_{21}$ by subtraction per equation (22), i.e. $\hat{P}_{11} + \hat{P}_{12} + \hat{P}_{21} + \hat{P}_{22} = 1$. Results invariably concur with the software solution vectors in Table V by the JAVA software from the input Table IV, and by the Microsoft's EXCEL Solver algorithm per Table VIII referring to $LOSS = 5K$. Therefore, $\hat{P}_{11} = 5/58.68 \approx 0.0852, \hat{P}_{12} = 5/1723.75 \approx 0.0029, \hat{P}_{21} = 5/190.65 \approx 0.0262$ and $\hat{P}_{22} = 1 - \hat{P}_{11} - \hat{P}_{12} - \hat{P}_{21} \approx 0.88567$.

A similar algorithmic example was adopted in a textbook by Sahinoglu [12] on p.232 while minimizing COLLOSS (Column Loss) in the Eco-Risk article by Sahinoglu *et al.* [22]. Next comes what lies behind the LP problem by Dantzig [23]. The forward and backward proofs of a general representation theorem (GRT) are given by Lewis [24] on pp. 17-22. An introduction of game theory applied to risk analysis is given by Cox [25]. The preceding EXCEL spreadsheets in Table VII and Table VIII show the input and output with an NLP algorithm. If the LOSS variable is assumed to be, e.g. $LOSS \geq 5K$ by (13) to (23), one then completes the NLP system of equations given the constraints so as to minimize the objective function: Min LOSS. Nonlinear implies not necessarily linear but includes such NL functions by Rapsak [26] for a smooth optimization. Observing input Table IV and output Table V of 4/24/2020's COVID-19 #Cases, the rules follow: The more the LOSS constraints are, often the higher become the $FP(=\alpha)$ and $FN(=\beta)$ error rates. The game-theoretic Expected (negative) Count $|EC|$ of the human loss for the entire WORLD shows that as the LOSS increases from 1K to 5K, $|EC|$ falls (#Recoveries diminish) since FN errors rise. But the rise of #FP errors may reverse due to saturation. Only if $LOSS=0$, $C_{22}=|EC|$. Elapsed time yields less deaths due to vaccination.

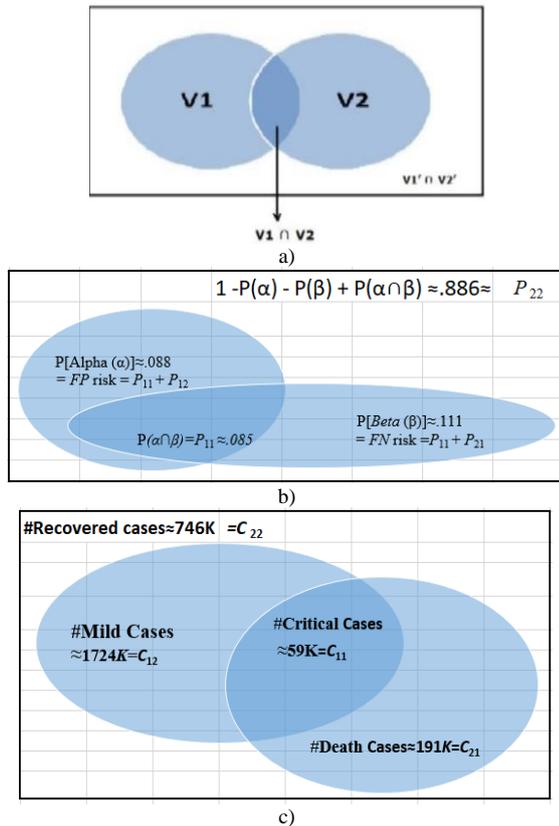


Fig. 5. Venn diagrams for Table III input data: a) All Vulnerabilities (V_1 , V_2). b) For Table V's $LOSS=5K$, dependent errors α and β intersected: $P(\alpha \cap \beta) = P(FP \cap FN) = P_{11} \approx 0.085 \neq 0$. Aggregate $P(\alpha) = P_{12} + P_{11} \approx 0.088$ denotes #Actives = $C_{11} + C_{12}$. Aggregate $P(\beta) = P_{21} + P_{22} = 0.111$ is #Closed = #Deaths + #Recoveries = $C_{21} + C_{22}$. Disjoint $P(\beta') = P_{21}$ gives #Deaths = $C_{21} = 191K$. Disjoint $P(\alpha') = P_{12}$ yields #Milds = $C_{12} = 1724K$. $P(1-\alpha-\beta+\alpha\cap\beta)$ gives #Recoveries = $C_{22} = 746K$. c) 5.b replaced by Example 1's C_{ij} 's in Table IV $\rightarrow \Sigma$ Disjoints $\approx 1724K + 59K + 191K + 746K \approx 2719K$ verify Table III's inputs.

Venn diagrams in Fig. 5 will clarify that $P(V_1 \cup V_2) + P(V_1' \cap V_2') = 1$ is identical to $P(V_1) + P(V_2) - P(V_1 \cap V_2) + P(V_1' \cap V_2') = 1$ or by equation (22), $P_{12} + P_{21} + P_{11} + P_{22} = 1$ or

$\{\alpha\beta\} + \{\alpha(I-\beta)\} + \{(I-\alpha)\beta\} + \{(I-\alpha)(I-\beta)\} = 1$. Let the middle dark-blue ($V_1 \cap V_2$) intersection of FP and FN risks where $P(V_1 \cap V_2) \approx 0.085 = P_{11}$, which refers to the Critical (Serious) #Cases of Table III. The aggregate α in Fig. 5.b. refers to the Active #Cases in Table III where $P(\alpha) = P(V_1) \approx 0.088$. The aggregate β in Fig. 5.b. refers to the sum of Critical #Cases + #Deaths in the input Table III where $P(\beta) = P(V_2) \approx 0.111$. Let the blank $V_1' \cap V_2' =$ error-free region with none of FP and FN risks. Let $P\{(I-\alpha)(I-\beta)\} = P(V_1' \cap V_2') \approx 0.886 = P_{22}$ in Fig. 5.b refer to #Recoveries in Fig. 5.c.

One observes the Constituent #Cases of Tables III and IV add up to Total #Cases in Fig. 5.c. as explained in Fig. 5's caption. Following, observe the related Venn Diagrams, which serve to clarify valid sample spaces in a summary format regarding Example 1. Note, α' and β' denote disjointed α and β without $\alpha \cap \beta$ intersections of Fig. 5.

B. Applications to COVID-19 Cases: Example 2 and How to Recalibrate for Unaccounted #FNs and #FPs

Example 2: COVID-19 World Nations' Confirmed #Cases of Table IX by Johns Hopkins University [31] of 5/3/2020. See related Tables X to XVI and Figs. 6-8.

TABLE IX: WORLD NATIONS COVID-19 TOTAL # CASES ON MAY 3, 2020

| Populations | #Cases | #Deaths | #Recovered |
|-------------|-----------|---------|------------|
| WORLD | 3,494,671 | 246,475 | 1,114,898 |
| USA | 1,180,366 | 68,049 | 153,005 |
| Spain | 247,122 | 25,264 | 118,902 |
| Italy | 210,797 | 28,884 | 81,654 |
| Germany | 165,565 | 6,848 | 126,153 |
| Russia | 134,687 | 1,280 | 16,639 |
| France | 131,287 | 24,895 | 50,784 |
| Turkey | 126,045 | 3,397 | 63,151 |
| Brazil | 101,147 | 7,025 | 40,973 |

TABLE X: INPUT FOR COVID-19 WORLD #CASES OF TABLE IX FOR JAVA GAMING SOFTWARE IN APPENDIX A

| Problem | Results | Alpha-Beta Graph | Cost Graph | |
|---------|---|------------------|------------|-----------|
| | C11 | C12 | C21 | C22 |
| | 63.999 | 2069.299 | 246.475 | -1114.898 |
| | <input checked="" type="checkbox"/> Set 4th equation without loss | | | |
| | Comma Separated Loss Values | | | |
| | 0.1,1.3,5.7,10,15,20 | | | |

TABLE XI: WORLD SOLUTION $P_{ij} = [P_{11}, P_{12}, P_{21}, P_{22}]$ FOR $LOSS = .1, 5, 10, 15, 20$ BY TABLES IX, X WITH GAMING SOFTWARE IN APPENDIX A

| The results for loss: 0.1 | The results for loss: 5.0 | The results for loss: 10.0 |
|---------------------------------|------------------------------|------------------------------|
| P11 = 0.0015630424 | P11 = 0.07812634 | P11 = 0.15625244 |
| P12 = 4.8344955E-5 | P12 = 0.0024162773 | P12 = 0.00483256 |
| P21 = 4.0596724E-4 | P21 = 0.020286076 | P21 = 0.04057213 |
| P22 = 0.99798286 | P22 = 0.89917111 | P22 = 0.7983426 |
| Expected Total Cost: -1112.3469 | Expected Total Cost: -987.48 | Expected Total Cost: -860.07 |
| Alpha: 0.0016113874 | Alpha: 0.08054262 | Alpha: 0.16108501 |
| Beta: 0.0019690096 | Beta: 0.09841242 | Beta: 0.19682458 |
| The results for loss: 15.0 | The results for loss: 20.0 | |
| P11 = 0.23437873 | P11 = 0.31250486 | |
| P12 = 0.0072488366 | P12 = 0.009665113 | |
| P21 = 0.060858123 | P21 = 0.081144154 | |
| P22 = 0.6975141 | P22 = 0.5966855 | |
| Expected Total Cost: -732.65 | Expected Total Cost: -605.24 | |
| Alpha: 0.24162756 | Alpha: 0.32216996 | |
| Beta: 0.29523686 | Beta: 0.395649 | |

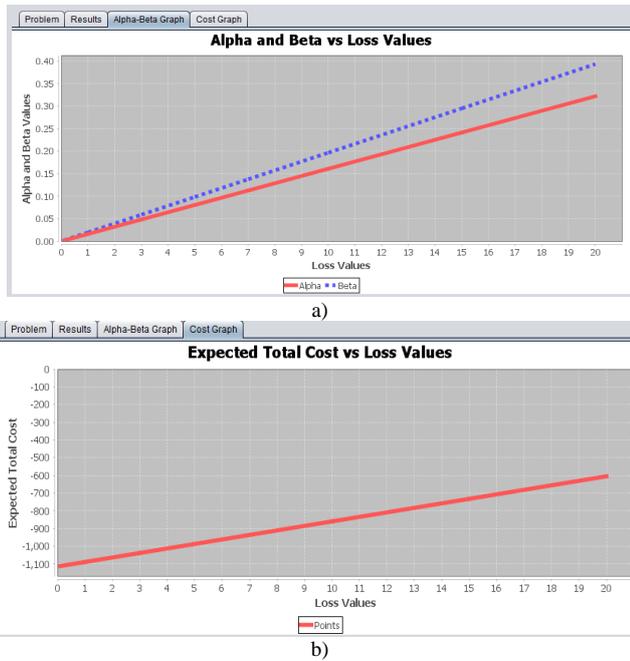


Fig. 6. a. b. WORLD's $\alpha \approx .08, \beta \approx .098$ and Negative Expected Count (#Recoveries), $|EC| \approx 987K$ vs $LOSS = 5K$ of Table XI to yield $|EC| \approx 1,112K \approx |C_{22}|$ vs $LOSS = .1K$; $EC(.) \approx |25.5 \times LOSS - 1,115|$, $LOSS > 0$; $|EC(0)| = 1,115K$.

TABLE XII: INPUT FOR COVID-19 FOR USA #CASES OF TABLE VII FOR JAVA GAMING SOFTWARE IN APPENDIX A

| Problem | Results | Alpha-Beta Graph | Cost Graph |
|---|---------|------------------|------------|
| C11 | C12 | C21 | C22 |
| 28.779 | 930.533 | 68.049 | -153.005 |
| <input checked="" type="checkbox"/> Set 4th equation without loss | | | |
| Comma Separated Loss Values | | | |
| 0,1,1,3,5,7,10,15,20 | | | |

In WORLD's Tables IX to XI and Fig. 6, $|EC| \approx 1,112K$ vs errors negligible due to minimal $LOSS$ constraint ≈ 0 , i.e. $|EC| \approx P_{22}|C_{22}| \approx |C_{22}| = \#Recoveries$. The α and β errors, and cross products vanish leaving $P_{22} = 1$. The same argument is valid for USA's Tables XII, XIII and Fig. 7 where $|EC| \approx 153K$ vs $LOSS = 0$. In Tables XIV, XV and Fig. 8, Germany is studied. WORLD's Table X's Active#Cases = Total#Cases - #Deaths - #Recoveries $\approx 3,494,671 - 246,475 - 1,114,898 \approx 2,133,298$. So, $C_{11} \approx 3\%$ of $2,133,298 \approx 63,999$ (Critical#Cases), $C_{12} \approx 97\%$ of $2,133,298 \approx 2,069,299$ (Mild#Cases), $C_{21} \approx 246,475$ (#Deaths) and $|C_{22}| \approx 1,114,898$ (#Recoveries). Thus, $|\Sigma C_{ij}| \approx 63,999 + 2,069,299 + 246,475 + 1,114,898 = 3,494,671$ as confirmed in the original input Tables IX and X of the Example 2 in II.B.

TABLE XIII: USA SOLUTION $P_{ij} = [P_{11}, P_{12}, P_{21}, P_{22}]$ FOR $LOSS = .01, 1, 5, 10, 15, 20$ BY TABLE IX WITH GAMING SOFTWARE IN APPENDIX A

| The results for loss: 0.01 | The results for loss: 1.0 | The results for loss: 5.0 |
|---|---|--|
| P11 = 3.4746528E-4 P12 = 1.07456E-5 P21 = 1.4697015E-4 P22 = 0.9994947 | P11 = 0.03474754 P12 = 0.001074654 P21 = 0.014695302 P22 = 0.9494823 | P11 = 0.17373778 P12 = 0.0053732665 P21 = 0.07347645 P22 = 0.74741244 |
| Expected Total Cost: -152.89 | Expected Total Cost: -142.27 | Expected Total Cost: -99.35 |
| Alpha: 3.5821088E-4 Beta: 4.9443543E-4 | Alpha: 0.035822194 Beta: 0.049442843 | Alpha: 0.17911105 Beta: 0.24721423 |
| The results for loss: 10.0 | The results for loss: 15.0 | |
| P11 = 0.3474756 P12 = 0.010746529 P21 = 0.14695293 P22 = 0.4948249 | P11 = 0.38172543 P12 = 0.016119793 P21 = 0.22042938 P22 = 0.38172537 | |
| Expected Total Cost: -45.71 | Expected Total Cost: -17.42 | |
| Alpha: 0.35822213 Beta: 0.49442852 | Alpha: 0.3978452 Beta: 0.6021548 | |

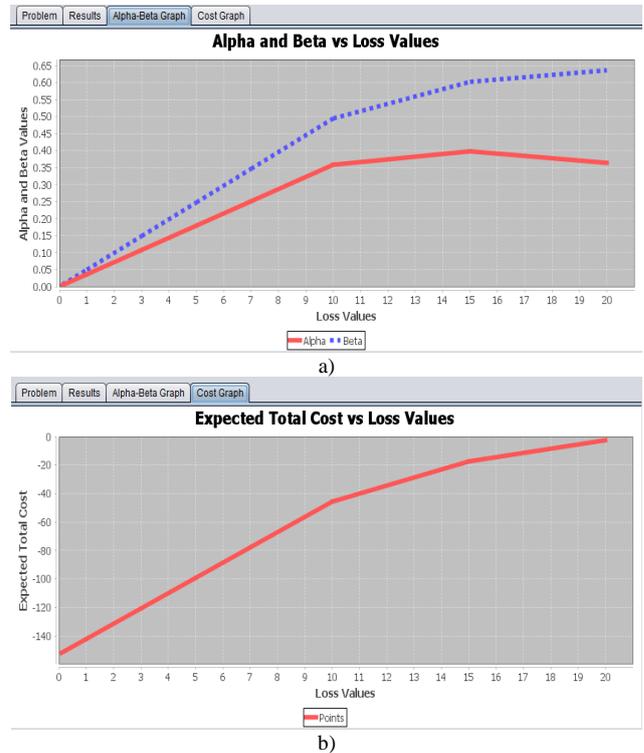


Fig. 7. a. b. USA's $\alpha \approx .358, \beta \approx .494$; Expected Count (#Recoveries): $|EC| \approx 46K$ vs $LOSS = 10K$ of Table XIII; $|EC| \approx 153K \approx |C_{22}|$ vs $LOSS = .01K$. $|EC(.)| \approx |10.7 \times LOSS - 153K|$ for $LOSS \leq 10K$ when $|EC(0)| \approx 153K$.

TABLE XIV: INPUT FOR COVID-19 GERMANY #CASES OF TABLE IX FOR JAVA GAMING SOFTWARE IN APPENDIX A

| Problem | Results | Alpha-Beta Graph | Cost Graph |
|---|---------|------------------|------------|
| C11 | C12 | C21 | C22 |
| .977 | 31.587 | 6.848 | -126.153 |
| <input checked="" type="checkbox"/> Set 4th equation without loss | | | |
| Comma Separated Loss Values | | | |
| 0,01,0,1,0,5,1,1,5,2,3,4,5 | | | |

TABLE XV: GERMANY'S SOLUTION $P_{ij} = [P_{11}, P_{12}, P_{21}, P_{22}]$ FOR $LOSS = .01, .5, 1, 1.5, 2$ BY TABLE XIV WITH GAMING SOFTWARE IN APPENDIX A

| The results for loss: 0.01 | The results for loss: 0.5 | The results for loss: 1.0 |
|--|---|---|
| P11 = 0.010234803 P12 = 3.1663757E-4 P21 = 0.0014605299 P22 = 0.9879895 | P11 = 0.45557833 P12 = 0.015829299 P21 = 0.07301402 P22 = 0.45557833 | P11 = 0.41115665 P12 = 0.031658597 P21 = 0.14602804 P22 = 0.41115665 |
| Expected Total Cost: -124.607 | Expected Total Cost: -56.02 | Expected Total Cost: -49.46 |
| Alpha: 0.0105514405 Beta: 0.011695333 | Alpha: 0.47140762 Beta: 0.52859235 | Alpha: 0.44281524 Beta: 0.5571847 |
| The results for loss: 1.5 | The results for loss: 2.0 | |
| P11 = 0.366735 P12 = 0.047487896 P21 = 0.21904206 P22 = 0.366735 | P11 = 0.32231337 P12 = 0.063317195 P21 = 0.29205608 P22 = 0.32231337 | |
| Expected Total Cost: -42.90 | Expected Total Cost: -36.34 | |
| Alpha: 0.4142229 Beta: 0.58577704 | Alpha: 0.38563055 Beta: 0.61436945 | |

For USA and Germany, Figs. 7 and 8 visibly are piece-wise linear with elbow points. β never falls but α may vs more $LOSS$. Simple clarification and interpretation of Table XVI: Bracket (1) implies $LOSS = 1K$ and bracket (2) implies $LOSS = 2K$ for all nations below USA, i.e. Spain etc. For USA's bracket (1) implies $LOSS = 5K$ and bracket (2) implies

LOSS=10K. For WORLD, (1) and (2) imply LOSS=15K and LOSS=20K. Regarding false positive (FP), $\alpha = \#FP / (\#FP + \#TN) = 1 - \text{Specificity}$. Regarding false negative (FN), $\beta = \#FN / (\#FN + \#TP) = 1 - \text{Sensitivity}$. So $\#FP = TN \times [\alpha / (1 - \alpha)]$ and $\#FN = TP \times [\beta / (1 - \beta)]$. FN's Recalibration Constant $(RC)_\beta$ is $\beta / (1 - \beta)$. FP's Recalibration Constant $(RC)_\alpha$ is $\alpha / (1 - \alpha)$. $C_{12}' (= \text{Recalibrated Mild\#Cases Over-counted}) = C_{12} - C_{12} \times (RC)_\alpha = C_{12} - C_{12} \times [\alpha / (1 - \alpha)]$. $C_{21}' (= \text{Recalibrated \#Deaths Under-counted}) = C_{21} + C_{21} (RC)_\beta = C_{21} + C_{21} \times [\beta / (1 - \beta)]$, all in Table XVI.

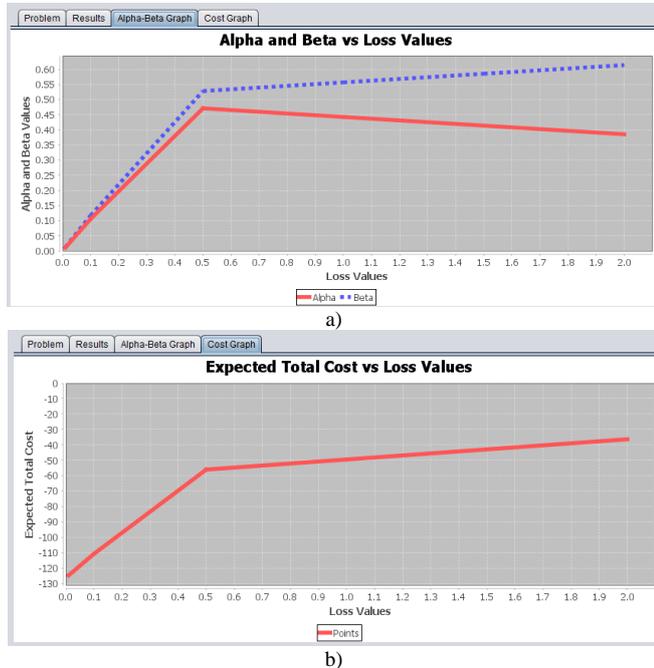


Fig. 8. a, b. Germany's $\alpha \approx .386$, $\beta \approx .614$; Table XV's Expected Count: $\#Recoveries = |EC| \approx 36K$ vs $LOSS = 2K$; $|EC| \approx 125K \approx |C_{22}|$ vs $LOSS = .01K$; $|EC(\cdot)| \approx 140 \times LOSS - 126K$ vs $LOSS \leq 0.5K$ and $EC(\cdot) \approx [13.5 \times LOSS - 63K]$ vs $0.5K < LOSS \leq 2K$ approximately governs $\#Recoveries$.

By April 2020, experts claimed that 1 out of 3 patients infected with SARS-CoV-2 or COVID-19 tested false negative with the PCR method by Weaver [1]. In certain countries, this ratio climbed to 66% (i.e. $\beta \approx 2/3$ for Germany, Russia, Turkey and Brazil in the final column of Table XVI) due to testing false negative, or positive carriers unreported. This further was appended to the pool of existing asymptomatic COVID-19 patients. With less deaths reported, the error probabilities of FN risk ($=\beta$) and FP risk ($=\alpha$) fell. As the game theoretic LOSS variable constraint rose in the equations from 1K to 2K (Spain's south in Table XVI) and 5K to 10K (for USA) and 15K to 20K (for WORLD), so did the FN ($=\beta$) errors rise, but FP ($=\alpha$) fell for USA and Germany evident in Figs. 7 and 8.

Referring to Table IX's May 3, 2020 COVID-19 data, of the WORLD's $\sim 3.495M$ cases reported, $\sim 7\%$ of which $\sim 246K (\approx \#TP: \text{True Positives})$ died, and $\sim 32\%$ of which $\sim 1,115K (\approx \#TN: \text{True Negatives})$ recovered totaling to $\sim 1.361M$ closed cases ($\sim 39\%$). Out of the remaining actives i.e. $\sim 61\%$ of the total, $\sim 2,134M$ Active#Cases for $(\alpha = FP)$, and by the rule of thumb $\sim 3\%$ to be $\sim 64K$ for $\alpha \cap \beta = FP \cap FN$ was critically serious although not known-to-be dying but leaning both ways. The rest of the #active cases to be $\sim 97\%$ was

$\sim 2,069M (\approx C_{12})$ being Mild#Cases. Example 2's Tables IX to XV, and Figs. 6 to 8 outputs are tabulated in Table XVI. Since $\beta = \#FN / (\#TP + \#FN)$, one derives $\#FN(2)$ in (24) using $\beta(2)$. Bracket (1) and (2) denote the lesser and higher LOSS values.

$$\widehat{\#FN}(2) = \beta(\#TP) / (1 - \beta) = .396(246,475) / (1 - .396) \approx 162K \quad (24)$$

Take $\#TP = 246,475$ deaths from Table IX. $\widehat{\#FN}(2)$ in (24) need to be recalibrated appending onto the WORLD, i.e. the missing #FalseNegatives assuming LOSS=20K in column 5 of Table XVI. By United Nations [27], USA in 2019 recorded $\sim 2.9M$ deaths for non-COVID-19 cases while the entire world witnessed $\sim 58M$ in 2019 to die. Also, Spain: $\sim 428K$, Italy: $\sim 642K$, France: $\sim 609K$, Germany: $\sim 944K$, Russia: $\sim 1,858K$, Turkey: $\sim 451K$, and Brazil: $\sim 1,377K$. WORLD's COVID-19 #cases were nearly 3-fold relative to that of the USA. This implies in Table XVI via (24), there exist $\sim 162K$ more infected patients with #FNs missed to vanish with respect to the prior death ratios varying for the WORLD, USA and Germany. FN($=\beta$) errors are in Figs. 6 to 8, and Table XVI for select countries. Note, RTC: RecalibratedTotal#Cases. "Imprecise data muddy virus death forecasts..." reported U.S. academic models projected from 70K to 170K deaths until mid-May 2020 by Abbott and Overberg [28]. Table XVI shows maximum $\#FN(2) = 66,435$ missing COVID-19 deaths by the USA to recalibrate, which lifts the #deaths to $\sim 70K < C_{21}(2) \approx 68K$ (Table IX) + $66K (\approx \#FN(2)) \approx 134K < 170K$ in the projected range by mid-2020. II.B's Input Table IX elicits Tables XVI and XXV (APPENDIX D):

1) WORLD: Min. $\#FN(1) \approx 103K$ for LOSS=15K to max. $\#FN(2) \approx 162K$ for LOSS=20K unaccounted deaths (or false negatives) calculated in Table XVI appended to $C_{21} \approx 246K$ to form $C_{21}(1) \approx 350K$ and $C_{21}(2) \approx 408K$. Next, min. $\#FP(1) \approx 660K$ to max. $\#FP(2) \approx 983K$ excess false positives in Table XVI are deleted from $C_{12} \approx 2,069K$ (Mild#Cases) to form $C_{12}(1) \approx 1,409K$ and $C_{12}(2) \approx 1,087K$. Also, the same deleted from #Actives $\approx 2,133K$ to form #Actives(1) $\approx 1,473K$ and #Actives(2) $\approx 1,151K$. $\#FN(1) / C_{21} \approx 103 / 246 \approx .41$ when 41% more died for LOSS=15K. Next, $\#FN(2) / C_{21} \approx 162 / 246 \approx .66$ i.e. $(RC)_\beta = \beta(2) / (1 - \beta(2)) \approx .396 / (1 - .396) \approx .66$ when 66% more died for LOSS=20K. $|FP(1) - FN(1)| \approx |661K - 103K| \approx 558K$; $3495K$ (original) - $558K$ (surplus) $\approx 2937K$ (RTC) for LOSS=15K. $|FP(2) - FN(2)| \approx |983K - 162K| \approx 821K$; $3495K$ (original) - $821K$ (surplus) $\approx 2674K$ (RTC) for LOSS=20K. Let's recall, RTC: RecalibratedTotal#Cases.

2) USA: Min. 22K for LOSS=5K to max. 66K for LOSS=10K missing #deaths appended to $C_{21} \approx 68K$ from Table IX to form $C_{21}(1) \approx 90K$ and $C_{21}(2) \approx 134K$ in Table XVI. Also, min. 203K to max. 519K false positives subtracted in Table XVI from $C_{12} \approx 931K$ to form $C_{12}(1) \approx 728K$ and $C_{12}(2) \approx 412K$. Also to be subtracted from #Actives $\approx 959K$ to form #Actives(1) $\approx 756K$, #Actives(2) $\approx 440K$. $\#FN(1) / C_{21} \approx 22 / 68 \approx .32$ when 32% more died for LOSS=5K. $\#FN(2) / C_{21} \approx 66 / 68 \approx .97$; i.e. $(RC)_\beta = \beta(2) / (1 - \beta(2)) \approx .49 / (1 - .49) \approx .97$ when 97% more died for LOSS=10K. Then, $|FP(1) - FN(1)| \approx |203K - 22K| \approx 181K$; $1180K$ (original) - $181K$ (surplus) $\approx 999K$ (RTC) for LOSS=5K. $|FP(2) - FN(2)| \approx |519K - 66K| \approx 453K$; $1180K$ (original) - $453K$ (surplus) $\approx 727K$ (RTC) for LOSS=10K.

TABLE XVI: CALCULATION OF FALSE NEGATIVES & FALSE POSITIVES: $\#FN(1)=\beta(1)(\#TP)/[(1-\beta(1))]$ AND $\#FP(1)=\alpha(1)(\#TN)/[1-\alpha(1)]$ SIMILAR TO $\#FN(2)$ AND $\#FP(2)$; RECALIBRATING COVID #CASES FOR MAY 3, 2020 [31]. SEE APPENDIX D'S TABLE XXV FOR A COMPARISONS' TABLE REGARDING THE WORLD AND ALL COUNTRIES. THE FOLLOWING TABLE ESTIMATES RECALIBRATED TOTAL#CASES (RTC) IN BRACKET (1) FOR CONSERVATIVE \approx ORIGINAL TOTAL#CASES - $\#FN(1) - \#FP(1)$ OR IN BRACKET(2) FOR LIBERAL \approx ORIGINAL TOTAL#CASES - $\#FN(2) - \#FP(2)$

| LEGEND | #CASES | #RCV'RD | #FN(1) | #FN(2) | #FP(1) | #FP(2) | #ACTV(1) | #ACTV(2) | C11 | C12(1) | C12(2) | C21(1) | C21(2) | C22 | $\alpha(1)$ | $\beta(1)$ | $\alpha(2)$ | $\beta(2)$ |
|--------------|---------|---------|--------|--------|--------|--------|----------|----------|-------|---------|---------|--------|--------|---------|-------------|------------|-------------|------------|
| WORLD(15,20) | 3494671 | 1114898 | 103135 | 161596 | 660647 | 982764 | 1472651 | 1150534 | 63999 | 1408652 | 1086535 | 349610 | 408071 | 1114898 | 0.242 | 0.295 | 0.322 | 0.396 |
| USA(5,10) | 1180366 | 153005 | 22322 | 66435 | 202881 | 518895 | 756431 | 440417 | 28779 | 727652 | 411637 | 90371 | 134484 | 153005 | 0.179 | 0.247 | 0.358 | 0.494 |
| SPAIN(1,2) | 247122 | 118902 | 14397 | 28489 | 49859 | 88562 | 53097 | 14394 | 3089 | 50009 | 11306 | 39661 | 53753 | 118902 | 0.333 | 0.363 | 0.470 | 0.530 |
| ITALY(1,2) | 210717 | 81654 | 16746 | 31797 | 50731 | 87919 | 49448 | 12260 | 3005 | 46442 | 9255 | 45630 | 60681 | 81654 | 0.343 | 0.367 | 0.475 | 0.524 |
| GERMANY(1,2) | 165565 | 126153 | 8610 | 10893 | 25122 | 19858 | 7442 | 12706 | 977 | 6465 | 11729 | 15458 | 17741 | 126153 | 0.443 | 0.557 | 0.386 | 0.614 |
| RUSSIA(1,2) | 134687 | 16639 | 2256 | 2419 | 47167 | 59659 | 69601 | 57109 | 3503 | 66098 | 53606 | 3536 | 3699 | 16639 | 0.294 | 0.638 | 0.345 | 0.654 |
| FRANCE(1,2) | 131287 | 50784 | 25911 | 27078 | 49393 | 51618 | 6215 | 3990 | 1668 | 4547 | 2322 | 50806 | 51973 | 50784 | 0.478 | 0.510 | 0.489 | 0.521 |
| TURKEY(1,2) | 126045 | 63151 | 5987 | 6118 | 31903 | 32604 | 27594 | 26893 | 1785 | 25809 | 25108 | 9384 | 9515 | 63151 | 0.356 | 0.638 | 0.361 | 0.643 |
| BRAZIL(1,2) | 101147 | 40793 | 8977 | 11609 | 31170 | 40316 | 22159 | 13013 | 1600 | 20559 | 11414 | 16002 | 18634 | 40793 | 0.376 | 0.561 | 0.438 | 0.623 |

3) SPAIN: Min. 14,397 for $LOSS=1K$ to max. 28,489 for $LOSS=2K$ missing #deaths appended to $C_{21}=25,264$ to form $C_{21}(1)=39,661$ and $C_{21}(2)=53,753$. Also, 49,859 (min.) to 88,562 (max.) false positives subtracted in Table XVI from $C_{12}=99867$ to form $C_{12}(1)=50,009$ and $C_{12}(2)=11,306$. Also to be subtracted from #Actives=102,956 to form #Actives(1)=53,097 and #Actives(2)=14,394. $\#FN(1)/C_{21} \approx 14/25 \approx .56$ when 56% more died for $LOSS=1K$. $\#FN(2)/C_{21} \approx 28/25 \approx 1.13$; i.e. $(RC)_\beta = \beta(2)/(1-\beta(2)) = .53/(1-.53) \approx 1.13$ when 113% more died for $LOSS=2K$. Then, $|FP(1)-FN(1)| \approx |50K-14K| \approx 36K$; $247K(\text{original})-36K(\text{surplus}) \approx 211K(\text{RTC})$ for $LOSS=1K$. $|FP(2)-FN(2)| \approx |89K-28K| \approx 61K$. $247K(\text{original})-61K(\text{surplus}) \approx 186K(\text{RTC})$ for $LOSS=2K$.

4) ITALY: Min. 16,746 for $LOSS=1K$ to max. 31,797 for $LOSS=2K$ missing #deaths by mid-2020 appended to $C_{21}=28,884$ to form $C_{21}(1)=45,630$ and $C_{21}(2)=60,681$. Also, min. 50,731 to max. 87,919 false positives deleted in Table XVI from $C_{12}=97,174$ to form $C_{12}(1)=46,442$ and $C_{12}(2)=9,255$. Also deleted from #Actives= 100,179 to form #Actives(1)=49,448 and #Actives(2)=12,260. $\#FN(1)/C_{21} \approx 17/29 \approx .59$ when 59% more died for $LOSS=1K$. $\#FN(2)/C_{21} \approx 32/29 \approx 1.1$, i.e. $(RC)_\beta = \beta(2)/(1-\beta(2)) = .52/(1-.52) \approx 1.1$ when 110% more died for $LOSS=2K$. Then, $|FP(1)-FN(1)| \approx |51K-18K| \approx 33K$; So, $211K(\text{original})-33K(\text{surplus}) \approx 178K(\text{RTC})$ for $LOSS=1K$. $|FP(2)-FN(2)| \approx |88K-32K| \approx 58K$; $211K(\text{original})-58K(\text{surplus}) \approx 153K(\text{RTC})$ for $LOSS=2K$.

5) GERMANY: Min. 8,610 for $LOSS=1K$ to max. 10,893 for $LOSS=2K$ missing #deaths appended to $C_{21}=6,848$ to form $C_{21}(1)=15,458$ and $C_{21}(2)=17,741$. Also min. 19,858 to max. 25,021 false positives deleted in Table XVI from $C_{12}=31,587$ to form $C_{12}(1)=6,465$ and $C_{12}(2)=11,729$. Also to be deleted from #Actives=32,564 to form Actives(1)=7,442 and Actives(2)=12,706. $\#FN(1)/C_{21} \approx 8.6/6.85 \approx 1.25$ when 125% more died for $LOSS=1K$. $\#FN(2)/C_{21} \approx 10.89/6.85 \approx 1.59$; i.e. $(RC)_\beta = \beta(2)/(1-\beta(2)) = .61/(1-.61) \approx 1.59$ when 159% more died for $LOSS=2K$. Then, $|FP(1)-FN(1)| \approx |25K-9K| \approx 16K$; $166K(\text{original})-16K(\text{surplus}) \approx 150K(\text{RTC})$ for $LOSS=1K$. $|FP(2)-FN(2)| \approx |20K-11K| \approx 9K$; $166K(\text{original})-9K(\text{surplus}) \approx 157K(\text{RTC})$ for $LOSS=2K$.

6) RUSSIA: Min. 2,256 for $LOSS=1K$ to max. 2,419 for $LOSS=2K$ missing #deaths appended to $C_{21}=1,280$ to form $C_{21}(1)=3,536$ and $C_{21}(2)=3,699$. Also, min. 47,167 to max. 59,659 false positives deleted in Table XVI from $C_{12}=113,265$ to form $C_{12}(1)=66,098$ and $C_{12}(2)=53,606$. Also deleted from #Actives=116,768 to form Actives(1)=69,601 and Actives(2)=57,109. $\#FN(1)/C_{21} \approx 2.26/1.28 \approx 1.77$ when 177% more died for $LOSS=1K$. $\#FN(2)/C_{21} \approx 2.42/1.28 \approx 1.89$;

i.e. $(RC)_\beta = \beta(2)/(1-\beta(2)) = .65/(1-.65) \approx 1.89$ when 189% times more died for $LOSS=2K$. $|FP(1)-FN(1)| \approx |47K-2K| \approx 45K$; $135K(\text{original})-45K(\text{surplus}) \approx 90K(\text{RTC})$ for $LOSS=1K$. $|FP(2)-FN(2)| \approx |60K-2K| \approx 58K$; $135K(\text{original})-58K(\text{surplus}) \approx 77K(\text{RTC})$ for $LOSS=2K$.

7) FRANCE: Min. 26K for $LOSS=1K$ to max. 27K for $LOSS=2K$ missing #deaths appended to $C_{21} \approx 25K$ to form $C_{21}(1) \approx 51K$ and $C_{21}(2) \approx 52K$. Also, min. 49K to max. 52K false positives deleted in Table XVI from $C_{12} \approx 54K$ to form $C_{12}(1) \approx 4.5K$ and $C_{12}(2) \approx 2.3K$. Also to be deleted from #Actives $\approx 56K$ to form Actives(1) $\approx 6K$ and Actives(2) $\approx 4K$. $\#FN(1)/C_{21} \approx 26/25 \approx 1.04$ when 104% more died for $LOSS=1K$. $\#FN(2)/C_{21} \approx 27/24.9 \approx 1.08$ or $(RC)_\beta = \beta(2)/(1-\beta(2)) = .52/(1-.52) \approx 1.08$ when 108% more died for $LOSS=2K$. $|FP(1)-FN(1)| \approx |49K-26K| \approx 13K$; $131K(\text{original})-13K(\text{surplus}) \approx 118K(\text{RTC})$ for $LOSS=1K$. $|FP(2)-FN(2)| \approx |52K-27K| \approx 25K(\text{surplus})$; $131K(\text{original})-25K(\text{surplus}) \approx 106K(\text{RTC})$ for $LOSS=2K$.

8) TURKEY: Min. 5,987 for $LOSS=1K$ to max. 6,118 for $LOSS=2K$ missing deaths appended to $C_{21}=3,397$ to form $C_{21}(1)=9,384$, $C_{21}(2)=9,515$. Next, min. 31,903 to max. 32,604 false positives deleted in Table XVI from $C_{12}=57,712$ to form $C_{12}(1)=25,809$ and $C_{12}(2)=25,108$. Also deleted from #Actives=59,497 to form Actives(1)=27,594 and Actives(2)=26,893. $\#FN(1)/C_{21} \approx 6/3.4 \approx 1.76$ when 176% more died for $LOSS=1K$. $\#FN(2)/C_{21} \approx 6.11/3.4 \approx 1.8$ or $(RC)_\beta = \beta(2)/(1-\beta(2)) = .6434/(1-.6434) \approx 1.8$ when 180% more died for $LOSS=2K$. $|FP(1)-FN(1)| \approx |32K-6K| \approx 26K$; $126K(\text{original})-26K(\text{surplus}) \approx 100K(\text{RTC})$ for $LOSS=1K$. $|FP(2)-FN(2)| \approx |33K-6K| \approx 27K$; $126K(\text{original})-27K(\text{surplus}) \approx 99K(\text{RTC})$ for $LOSS=2K$.

9) BRAZIL: Min. 8,977 for $LOSS=1K$ to max. 11,609 for $LOSS=2K$ missing #deaths appended to $C_{21}=7,025$ to form $C_{21}(1)=16,002$ and $C_{21}(2)=18,634$. Also, min. 31,170 to max. 40,316 false positives deleted in Table XVI from $C_{12}=51,729$ to form $C_{12}(1)=20,559$ and $C_{12}(2)=11,414$. Also deleted from #Actives=53,329 to form Actives(1)=22,159 and Actives(2)=13,013. $\#FN(1)/C_{21} \approx 9/7 \approx 1.28$ when 128% more died for $LOSS=1K$. Therefore, $\#FN(2)/C_{21} \approx 11.6/7.03 \approx 1.65$; i.e. $(RC)_\beta = \beta(2)/(1-\beta(2)) = .623/(1-.623) \approx 1.65$ when 165% more died or $LOSS=2K$. $|FP(1)-FN(1)| \approx |31K-9K| \approx 22K$; $101K(\text{original})-22K(\text{surplus}) \approx 79K(\text{RTC})$ for $LOSS=1K$. $|FP(2)-FN(2)| \approx |40K-12K| \approx 28K$; $101K(\text{original})-28K(\text{surplus}) \approx 73K(\text{RTC})$ for $LOSS=2K$.

At least globally 46,000 more people supposedly died during the coronavirus pandemic over the month of April 2020 than the official COVID-19 death counts reported. A review of mortality data in 14 countries so shows [27]. The totals include deaths from COVID-19 as well as those from

other respiratory causes, likely including people who could not be treated as hospitals became overcrowded. In New York City, the number in April 2020 was four times the normal amount published by NY Times article titled “Coronavirus – missing - deaths” in its World section accessed 04/21/2020 (NY Times website link removed).

C. Applications to COVID-19 Cases: Example 3 and How to Recalibrate for Unaccounted #FNs and #FPs

Example 3: COVID-19 WORLD’s Confirmed#Cases in Tables XVII (APPENDIX B) and related Tables XVIII, XIX (APPENDIX C), XX, XXI, XXII, XXIII, XXIV and XXV (APPENDIX D), and Figs. 9 – 11 of 12/20/2020.

TABLE XVIII: INPUT FOR COVID-19 WORLD #CASES FROM TABLE XVII (APPENDIX B) FOR THE JAVA GAMING SOFTWARE IN APPENDIX A

Problem Results Alpha-Beta Graph Cost Graph

C11: 106.304 C12: 21087.512 C21: 1694.755 C22: -53889.446

Set 4th equation without loss

Comma Separated Loss Values: 0.01, 0.1, 1, 2, 3, 4, 5, 7, 10, 15, 20, 30, 32, 35, 40, 45, 50

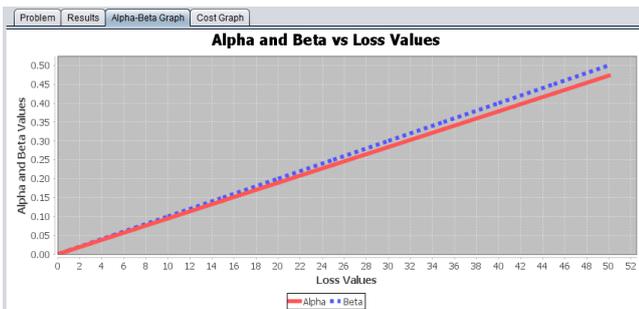


Fig. 9. WORLD game-theoretic $\alpha \approx .378$, $\beta \approx .399$ vs. $LOSS=40K$; Expected #Recoveries vs $LOSS=40K$ from APPENDIX C’s Table XIX has $|C_{22}| \approx 32K$.

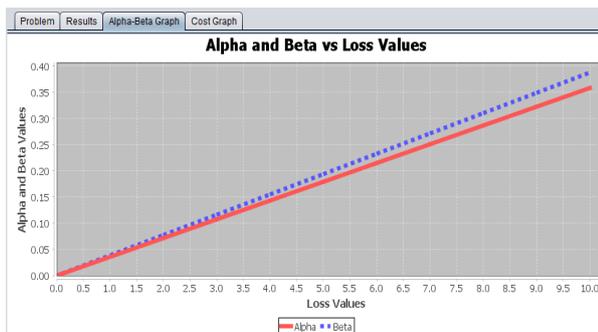


Fig. 10. USA game-theoretic $\alpha \approx .359$, $\beta \approx .388$ vs $LOSS=10K$ as in Table XXI i.e. (Negative) Expected Count, $|EC| \approx 6.4K$ vs $LOSS=10K$; $|C_{22}| \approx 10,547K$ for $LOSS=0$ in Table XX.

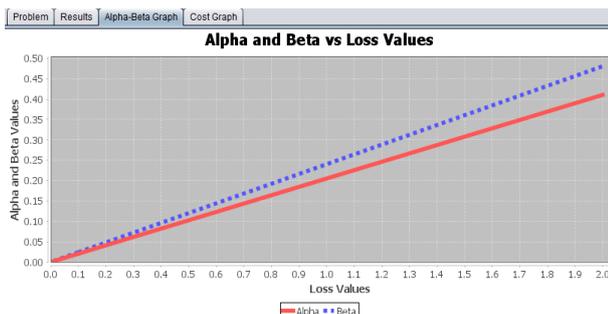


Fig. 11. Germany’s game-theoretic $\alpha \approx .41$, $\beta \approx .48$ vs $LOSS=2K$ in Table XXIII, Expected Count(#Recoveries) $|EC| \approx 552K$ and $|C_{22}| \approx 1085.5K$ for $LOSS=0$ in Table XXII.

In WORLD’s P_{ij} vector solutions vs $LOSS$ variable in Table XIX (APPENDIX C), $|EC| \approx 53,884K$ vs $LOSS=0.01K$ when $P_{ij} = [P_{11} \approx P_{12} \approx P_{21} \approx 0, P_{22} \approx 1]$, i.e. α and β errors are negligibly small due to minimal $LOSS$ constraint ~ 0 . The same argument is valid for USA’s Tables XX and XXI where $|EC| \approx 10,542K$ vs $LOSS=0.01K$. For Tables XXII and XXIII, Germany’s $|EC| = |C_{22}| \approx 1083K$ vs. $LOSS=0.01K$. With α and β errors ~ 0 , only $P_{22} \approx 1.0$ remains. WORLD’s Table XVII’s #Actives = Total#Cases - #Recoveries - #Deaths $\approx 76,778K - 53,889K - 1,695K = 21,194K$. Table XVIII shows $C_{11} (\approx \text{Critical}\#Actives \cdot 0.5\%) \approx 106K$, $C_{21} (\approx \text{Mild}\#Actives \cdot 99.5\%) \approx 21,088K$, $C_{12} (\#Died) \approx 1695K$, $C_{22} (\#Recoveries) \approx 53,889K$. $\sum |C_{ij}| \approx 106K + 1,695K + 21,088K + 53,889K \approx 76,778K$ is verifiable in Table XVII.

TABLE XX: INPUT FOR COVID-19 USA CASES OF TABLE XVII (APPENDIX B) FOR JAVA GAMING SOFTWARE IN APPENDIX A

Problem Results Alpha-Beta Graph Cost Graph

C11: 27.984 C12: 7188.014 C21: 323.466 C22: -10546.751

Set 4th equation without loss

Comma Separated Loss Values: 0.01, 0.1, 2, 3, 4, 5, 7, 10, 15, 20, 25, 30, 35, 40

TABLE XXI: $P_{ij} = [P_{11}, P_{12}, P_{21}, P_{22}]$ FOR $LOSS = .01, 5, 6, 8, 10$ BY INPUT TABLE XX FOR USA WITH GAMING SOFTWARE IN APPENDIX A

| The results for loss: 0.01 | The results for loss: 5.0 | The results for loss: 6.0 |
|--|---------------------------------------|---------------------------------------|
| P11 = 3.5734707E-4 | P11 = 0.17867352 | P11 = 0.21440823 |
| P12 = 1.3912047E-6 | P12 = 6.956024E-4 | P12 = 8.347229E-4 |
| P21 = 3.0915147E-5 | P21 = 0.015457574 | P21 = 0.01854909 |
| P22 = 0.99961036 | P22 = 0.8051734 | P22 = 0.766208 |
| Expected Total Cost: -10542. | Expected Total Cost: -8476.96 | Expected Total Cost: -8063.00 |
| Alpha: 3.5873827E-4 Beta: 3.882622E-4 | Alpha: 0.17936912 Beta: 0.19413109 | Alpha: 0.21524295 Beta: 0.23295732 |
| The results for loss: 8.0 | The results for loss: 10.0 | |
| P11 = 0.28587765 | P11 = 0.35734704 | |
| P12 = 0.0011129639 | P12 = 0.0013912048 | |
| P21 = 0.02473212 | P21 = 0.030915149 | |
| P22 = 0.68827724 | P22 = 0.61034656 | |
| Expected Total Cost: -7235.06 | Expected Total Cost: -6407.17: | |
| Alpha: 0.2869906 Beta: 0.31060976 | Alpha: 0.35873824 Beta: 0.38826218 | |

TABLE XXII: INPUT FOR COVID-19 GERMANY #CASES OF TABLE XVII (APPENDIX B) FOR THE JAVA GAMING SOFTWARE IN APPENDIX A

Problem Results Alpha-Beta Graph Cost Graph

C11: 4.939 C12: 382.757 C21: 26.502 C22: -1085.500

Set 4th equation without loss

Comma Separated Loss Values: 0.01, 0.1, 1, 1.1, 1.2, 3, 4, 5, 10

TABLE XXIII: $P_{ij} = [P_{11}, P_{12}, P_{21}, P_{22}]$ FOR $LOSS = .01, .5, 1, 1.5, 2$ BY INPUT TABLE XXII FOR GERMANY WITH GAMING SOFTWARE IN APPENDIX A

| The results for loss: 0.01 | The results for loss: 0.1 | The results for loss: 1.0 |
|---|---|---------------------------------------|
| P11 = 0.0020247013 | P11 = 0.020247014 | P11 = 0.20247012 |
| P12 = 2.6126236E-5 | P12 = 2.6126238E-4 | P12 = 0.0026126239 |
| P21 = 3.7733003E-4 | P21 = 0.0037733002 | P21 = 0.037733 |
| P22 = 0.9975718 | P22 = 0.9757185 | P22 = 0.75718427 |
| Expected Total Cost: -1082.83 | Expected Total Cost: -1058.84 | Expected Total Cost: -818.92: |
| Alpha: 0.0020508275 Beta: 0.0024020313 | Alpha: 0.020508276 Beta: 0.024020314 | Alpha: 0.20508274 Beta: 0.24020313 |
| The results for loss: 1.5 | The results for loss: 2.0 | |
| P11 = 0.3037052 | P11 = 0.40494025 | |
| P12 = 0.003918936 | P12 = 0.0052252477 | |
| P21 = 0.0565995 | P21 = 0.075466 | |
| P22 = 0.6357764 | P22 = 0.51436853 | |
| Expected Total Cost: -685.63 | Expected Total Cost: -552.34 | |
| Alpha: 0.30762413 Beta: 0.36030468 | Alpha: 0.4101655 Beta: 0.48040625 | |

TABLE XXIV. CALCULATION OF FALSE NEGATIVES & FALSE POSITIVES: $\#FN(1)=\beta(1)(\#TP)/[(1-\beta(1))]$ AND $\#FP(1)=\alpha(1)(\#TN)/[1-\alpha(1)]$ SIMILAR TO $\#FN(2)$ AND $\#FP(2)$; RECALIBRATING COVID CASES FOR DECEMBER 20, 2020 [31]. SEE APPENDIX D'S TABLE XXV FOR A COMPARISONS' SUMMARY REGARDING THE WORLD AND ALL COUNTRIES. THE FOLLOWING TABLE ESTIMATES RECALIBRATED TOTAL #CASES (RTC) IN BRACKET (1) FOR CONSERVATIVE \approx ORIGINAL TOTAL #CASES - $\#FN(1) - \#FP(1)$ OR IN BRACKET (2) FOR LIBERAL \approx ORIGINAL TOTAL #CASES - $\#FN(2) - \#FP(2)$

| LEGEND | #CASES | #RCVRD | #FN(1) | #FN(2) | #FP(1) | #FP(2) | #ACTV(1) | #ACTV(2) | C11 | C12(1) | C12(2) | C21(1) | C21(2) | C22 | $\alpha(1)$ | $\beta(1)$ | $\alpha(2)$ | $\beta(2)$ |
|--------------|----------|----------|--------|---------|----------|----------|----------|----------|--------|----------|---------|---------|---------|----------|-------------|------------|-------------|------------|
| WORLD(35,40) | 76778017 | 53889446 | 912159 | 1125137 | 10428722 | 12815240 | 10765094 | 8378576 | 106304 | 10658790 | 8272272 | 2606914 | 2819892 | 53889446 | 0.331 | 0.350 | 0.378 | 0.399 |
| USA(5,10) | 18086215 | 10546751 | 77857 | 205073 | 1567180 | 4020491 | 5648818 | 3195507 | 27984 | 5620834 | 3167523 | 401323 | 528539 | 10546751 | 0.179 | 0.194 | 0.359 | 0.388 |
| BRAZIL(3,6) | 7213155 | 6222764 | 112771 | 195521 | 455410 | 757205 | 348625 | 46830 | 8318 | 340307 | 38512 | 299127 | 381877 | 6222764 | 0.364 | 0.377 | 0.488 | 0.512 |
| RUSSIA(1,2) | 2848377 | 2275657 | 31557 | 54199 | 301243 | 487165 | 220639 | 34717 | 2300 | 218339 | 32417 | 82395 | 105037 | 2275657 | 0.367 | 0.383 | 0.484 | 0.516 |
| FRANCE(1,2) | 2460555 | 183571 | 37504 | 64413 | 1283537 | 2075715 | 933029 | 140851 | 2727 | 930302 | 138124 | 97922 | 124831 | 183571 | 0.367 | 0.383 | 0.484 | 0.516 |
| TURKEY(1,2) | 2004285 | 1779068 | 5569 | 16190 | 46340 | 120294 | 161026 | 87072 | 5501 | 155525 | 81571 | 23420 | 34041 | 1779068 | 0.187 | 0.238 | 0.373 | 0.476 |
| ITALY(1,2) | 1938083 | 1249470 | 40858 | 72072 | 348485 | 586092 | 271681 | 34074 | 2784 | 268897 | 31290 | 109305 | 140519 | 1249470 | 0.361 | 0.374 | 0.487 | 0.513 |
| GERMANY(1,2) | 1499698 | 1085500 | 8369 | 24463 | 98698 | 265984 | 288998 | 121712 | 4939 | 284059 | 116773 | 34871 | 50965 | 1085500 | 0.205 | 0.240 | 0.410 | 0.480 |

Table XXIV bracket (1) denotes $LOSS=1K$ and bracket (2) denotes $LOSS=2K$ for many nations such as Russia etc. below Brazil, whose bracket (1) denotes $LOSS=3K$ and bracket (2) denotes $LOSS=6K$ due to sudden rise of cases by 2020's end. Brackets (1) and (2) show $LOSS=35K$ and $40K$ for WORLD. Also brackets (1) and (2) denote $LOSS=5K$ and $10K$ for USA.



Fig. 12. The WSJ article, on 1/15/2021 less than a month after 12/20/2020's Table XVII, globally discovered 1,904,127-1,082,442= 821,685 additional deaths unaccounted. This agrees with $FN(1) \approx 912K < FN(2) \approx 1,125K$, since WSJ reflected only $\frac{3}{4}$ of the WORLD's death count. For USA, known COVID deaths: 281K, all excess deaths: 475K, and missing: 194K.

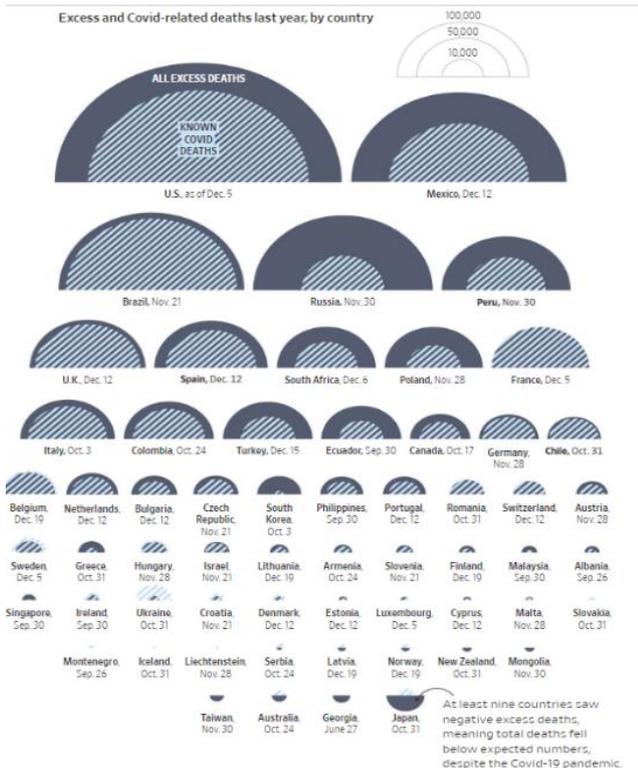


Fig. 13. Excess and COVID-related deaths in 2020 by country [29] where for the WORLD, the dark blue belt(dbb) $\approx 822K$ and for USA, $dbb \approx 194K$.

Let's glance at the most recent summary Table XXIV, derived from Table XVII (APPENDIX B) to Table XXIII and Figs. 9 to 11 on the COVID-19 #Cases of December 20, 2020. If the reported deaths are multiplied by their associated recalibration constants, $(RC)_\beta = \beta/(1-\beta)$, while assuming a feasible $LOSS$ variable; the more the $\#FN$ number of unaccounted for virus infections will be generated as shown in equation (24) of Section II.B for each case. Overberg *et al.* [29] in 2021 reported in WSJ.com on 1/15/2021 a month after the 12/20/2020 tabulations of Table XVII: "... To better understand the pandemic's global toll, the WSJ compiled the most recent available data on deaths from those countries with available records. These countries together account for roughly one-quarter of the world's population but about the three-quarters of all reported deaths from Covid-19 through late last year. The tally found more than 821K additional deaths that aren't accounted for in governments' official Covid-19 counts. In the U.S. alone, CDC data show more than 475K unaccounted for in governments' official Covid-19 death counts through early December in 2020, a time frame that also included about 281,000 deaths linked to Covid-19 according to John Hopkins University." The WSJ article by Overberg *et al.* (2021) reported those in Fig. 12 with excess and COVID-related deaths shown in Fig. 13.

The U.S. discrepancy by WSJ [29] indicates in 01/2021 that 475K-281K=194K #deaths missing. Table XXIV roughly agrees with WSJ since $FN(1) \approx 78K < 194K < FN(2) \approx 205K$ for U.S. Details on the clarification of Table XXIV:

1) WORLD: Min. $\#FN(1) \approx 912,159$ for $LOSS=35K$ to max. $\#FN(2) \approx 1,125,137$ for $LOSS=40K$ are unaccounted deaths in Table XXIV and appended to $C_{21}=1,694,755$ to form $C_{21}(1)=2,606,914$ and $C_{21}(2)=2,819,892$ respectively in Table XXIV by 2020's end. Fig. 12's WSJ declares unaccounted for as $\sim 822K$. Table XXIV's unaccounted for #deaths, $\#FN(1) \approx 912K$ refers to the entire globe while WSJ's $\sim 822K$ is conservative for globe's 75% data records only. Min. $\#FP(1) \approx 10,428,722$ to max. $\#FP(2) \approx 12,815,240$ excess false positives in Table XXIV are deleted from $C_{12}=21,087,512$ to form $C_{12}(1)=10,658,790$ and $C_{12}(2)=8,272,272$. Also deleted from #Actives=21,193,816 to form #Actives(1)=10,765,094 and #Actives(2)=8,378,576 in Table XXIV. $\#FN(1)/C_{21} \approx 912/1,695 \approx .54$ when 54% more died for $LOSS=35K$; $\#FN(2)/C_{21} \approx 1,125/1,695 \approx .664$ or $(RC)_\beta = \beta/(1-\beta(2)) = .399/(1-.399) \approx .664$ when 66.4% more died for $LOSS=40K$. $|FP(1)-FN(1)| \approx |10,429K - 912K| \approx 9,517K$; $76,778K(\text{original}) - 9,517K(\text{surplus}) \approx 67,261K(\text{RTC})$ for $LOSS=35K$. $|FP(2)-FN(2)| \approx |12,815K - 1,125K| \approx 11,690K$. $76,778K(\text{original}) - 11,690K(\text{surplus}) \approx 65,088K(\text{RTC})$ for $LOSS=40K$.

2) USA: Min. #FN(1)≈77,857 for LOSS=5K to max. #FN(2)≈205,073 for LOSS=10K are missing #deaths and appended to C₂₁=323,466 to form C₂₁(1)=401,323 and C₂₁(2)=528,539 respectively in Table XXIV. Fig. 12's WSJ report declares 194K≈475K(excess#deaths)-281K(known COVID-19 #deaths) unaccounted for within the FN's range 78K<194K<205K as cited. Min. #FP(1)≈1,567,180 to max. #FP(2)≈4,020,491 false positives in Table XXIV are deleted from C₁₂=7,188,014 to form C₁₂(1)=5,620,834 and C₁₂(2)=3,167,523. Also deleted from #Actives=7,215,998 to form #Actives(1)=5,648,818, #Actives(2)=3,195,507. #FN(1)/C₂₁≈78/323≈.24 when 24% more died for LOSS=5K. #FN(2)/C₂₁≈205/323≈.63; i.e. (RC)_β=β(2)/(1-β(2))=.388/(1-.388)≈.63 when 63% more died for LOSS=10K. |FP(1)-FN(1)|≈|1,567K-78K|≈1,409K; 18,086K (original)-1,409K (surplus)≈16,677K(RTC) for LOSS=5K. |FP(2)-FN(2)|≈|4,021K-205K|≈3,816K; 18,086K(original)-3,816K (surplus) =14,270K(RTC) for LOSS =10K.

3) BRAZIL: Min. #FN(1)≈112,771 for LOSS=3K to max. #FN(2)≈195,521 for LOSS=6K missing #deaths in Table XXIV and appended to C₂₁=186,356 to form C₂₁(1)=299,127 and C₂₁(2)=381,877 respectively. Min. #FP(1)≈ 1,567,180 to max. #FP(2)≈4,020,491 false positives deleted from C₁₂=795,717 to form C₁₂(1)=340,307 and C₁₂(2)=38,512. Also deleted from #Actives=804,035 to form #Actives(1)=348,625 and #Actives(2)=46,830 in Table XXIV. #FN(1)/C₂₁≈113/186≈.61 when 61% more died for LOSS=3K. #FN(2)/C₂₁≈196/186≈1.05; i.e. (RC)_β=β(2)/(1-β(2))=.512/(1-.512)≈1.05 when 105% more died for LOSS=6K. |FP(1)-FN(1)|≈|455K-113K|≈342K; 7,213 (original)-342K(surplus)≈6,871K(RTC) for LOSS=3K. |FP(2)-FN(2)|≈|757K-196K|≈561K; 7,213(original)-561K (surplus)≈6,652K(RTC) for LOSS=6K.

4) RUSSIA: Min. #FN(1)≈31,557 for LOSS=1K to max. #FN(2)≈54,199 for LOSS=2K missing #deaths in Table XXIV and appended to C₂₁=50,838 to form C₂₁(1)=82,395 and C₂₁(2)=105,037 respectively. Min. #FP(1)≈301,243 to max. #FP(2)≈487,165 false positives in Table XXIV deleted from C₁₂=519,582 to form C₁₂(1)=218,339, C₁₂(2)=32,417. Also deleted from #Actives=521,882 to form #Actives(1)=220,639 and #Actives(2)=34,717 in Table XXIV. #FN(1)/C₂₁≈32/51≈.63 when 63% more died for LOSS=1K. #FN(2)/C₂₁≈54/51≈1.07; i.e. (RC)_β=β(2)/(1-β(2))=.516/(1-.516)≈1.07 when 107% more died for LOSS=2K. |FP(1)-FN(1)|≈|301K-32K|≈269K; 2,848K(original)-269K (surplus)≈2,579K(RTC) for LOSS=1K. |FP(2)-FN(2)|≈|487K-54K|≈433K; 2,848K(original)-433K(surplus)≈2,415 K(RTC) for LOSS=2K.

5) FRANCE: Min. #FN(1)≈37,504 for LOSS=1K to max. #FN(2)≈64,413 for LOSS=2K missing #deaths in Table XXIV and appended to C₂₁=60,418 to form C₂₁(1)=97,922 and C₂₁(2)=124,831 respectively. Similarly min. #FP(1)≈1,283,537 to max. #FP(2)≈2,075,715 false positives in Table XXIV deleted from C₁₂=2,213,839 to form C₁₂(1)=930,302 and C₁₂(2)=138,124. Also deleted from #Actives=2,216,566 to form #Actives(1)=933,029 and #Actives(2)=140,851. #FN(1)/C₂₁ ≈38/60≈.63 when 63% more died for LOSS=1K. |FP(1)-FN(1)|≈|1,284K-37.5K| ≈1246.5K; 2,461K(original)-1246.5K(surplus)≈1214.5K(RTC) for LOSS =1K. Thus, #FN(2)/C₂₁ ≈64/60≈1.07; i.e. (RC)_β=β(2)/(1-β(2))=.51/(1-.51)≈1.07 when 107% more died

for LOSS=2K. |FP(2)-FN(2)|≈|2,076K-64K|≈2,012K; 2,461K (original)-2,012K(surplus)≈449K(RTC) for LOSS=2K is infeasible due to disproportionately overcounted false #Actives in Table XVII (APPENDIX B), i.e. 2,216,566.

6) TURKEY: Min. #FN(1)≈5,569 for LOSS=1K to max. #FN(2)≈16,190 for LOSS=2K missing #deaths in Table XXIV and appended to C₂₁=17,851 to form C₂₁(1)=23,420 and C₂₁(2)=34,041, respectively. Min. #FP(1)≈46,340 to max. #FP(2)≈120,294 false positives in Table XXIV deleted from C₁₂=201,865 to form C₁₂(1)=155,525 and C₁₂(2)=81,571. Also deleted from #Actives=207,366 to form #Actives(1)=161,026 and #Actives(2)=87,072 in Table XXIV. #FN(1)/C₂₁ ≈5.56/17.85≈.31=31% more died for LOSS=1K. Thus, #FN(2)/C₂₁ ≈16.2/17.85≈ 0.908; i.e. (RC)_β=β(2)/(1-β(2))=.47/(1-.47)≈0.908 when 90.8% more died for LOSS=2K. |FP(1)-FN(1)|≈|46K-6K|≈40K; 2,004K (original)-40K(surplus)≈1,964K(RTC) for LOSS=1K. |FP(2)-FN(2)|≈|120K-16K|≈104K; 2,004K(original)-104K(surplus)= 1,900K(RTC) for LOSS=2K.

7) ITALY: Min. #FN(1)≈40,858 for LOSS=1K to max. #FN(2)≈72,072 for LOSS=2K unaccounted deaths in Table XXIV and appended to C₂₁=68,447 to form C₂₁(1)=109,305 and C₂₁(2)=140,519 respectively. Min. #FP(1)≈348,485 to max. #FP(2)≈586,092 false positives in Table XXIV deleted from C₁₂=617,382 to form C₁₂(1)=268,897 and C₁₂(2) =31,290. Also deleted from #Actives=620,166 to form #Actives(1)=271,681 and #Actives(2)=334074 in Table XXIV. #FN(1)/C₂₁≈41/68≈.6=60% more died for LOSS=1K. Therefore, #FN(2)/C₂₁≈72/68≈1.06, i.e. (RC)_β=β(2)/(1-β(2))=.513/(1-.513)≈1.05 when 105% more died for LOSS=2K. |FP(1)-FN(1)|≈|348K-41K|≈307K; 1,938K(original)-307K (surplus)≈1,631K(RTC) for LOSS=1K. |FP(2)-FN(2)|≈|586 K-72K|≈514K; 1,938K(original)-514K(surplus)≈1,421K(RTC) for LOSS=2K.

8) GERMANY: Min. #FN(1)≈8,369 for LOSS=1K to max. #FN(2)≈24,463 for LOSS=2K missing #deaths in Table XXIV and appended to C₂₁=26,502 to form C₂₁(1)=34,871 and C₂₁(2)=50,965 respectively. Min. #FP(1)≈98,698 to max. #FP(2)≈265,984 false positives in Table XXIV deleted from C₁₂=382,757 to form C₁₂(1)=284059 and C₁₂(2)=116733. Also deleted from #Actives=387,696 to form #Actives(1)=288,998 and #Actives(2)=121,712 in Table XXIV. #FN(1)/C₂₁≈8.4/26.5≈.32=32% more died for LOSS=1K. Thus, #FN(2)/C₂₁≈24.46/26.5≈.92; i.e. (RC)_β =β(2)/(1-β(2))=.48/(1-.48)≈.92 when 92% more died for LOSS=2K. |FP(1)-FN(1)|≈|99K-8K|≈91K; 1,500K(original)-91K(surplus)≈1,409K(RTC) for LOSS=1K. |FP(2)-FN(2)| =|266K-24K|≈242K; 1,500K(original)-242K(surplus)≈1,258 (RTC) for LOSS =2K.

9) SPAIN: Not applicable for #Recoveries and #Actives in Table XVII APPENDIX B unavailable to process.

Findings are summarized in Table XXV for comparisons.

III. CONCLUSIONS AND FURTHER RESEARCH

A novel conceptual game-theoretic quantitative model using a JAVA-coded software, namely, game-testing (see APPENDIX A), and/or Microsoft's EXCEL's Solver (Tables VII and VIII), both verified by algebraic-root solutions and Venn Diagrams in section II.A regarding COVID-19 diagnosis-savvy hypothesis testing, generates an innovative

and objective (vs. subjective) optimal solution algorithm for Type-I (*FP*) and Type-II (*FN*) error probabilities in healthcare informatics. The α and β errors are best estimated in contrast to haphazardly hand-picking these inputs through traditional guess-work procedures devoid of apriori data-driven facts. Grant [4] and Kelley [5] similarly remarked the need for an objective solution to α and β instead of using the traditional textbooks' error guesstimates to run the hypothesis testing process to prove or disprove H_0 vs H_a .

The core aim is to compare between i) flatly pre-specifying alpha and beta in the usual truth/decision model of Table I, and ii) data-centric post-specifying alpha and beta using the game-theory algorithm feasibly verified by simple algebraic roots depending on the probability model of the cross-product of the errors' and non-errors' paradigm in Table II.

It falls upon the authors to further state that the most challenging task in this game-theoretic proposition is to employ the new COVID-19-related WORLD's and various nations' dependable input death and recovery statistics from which the C_{ij} constants and *LOSS* variable-related constraints are elicited. The analysts are free to assign calculated and mindful *LOSS* constraints to their different countries as each possesses different dynamics per Tables XVI and XXIV. The authors extensively discussed about how and why such a novel method was indispensable in section II for recalibrations after section I's introductory medical testing jargon. In this approach, the authors follow a game-theoretic algorithm (von Neumann's two-player, optimal mixed strategy, zero-sum game) where the C_{ij} and *LOSS* must be empirical and data-driven by the analyst. For more details, see Sahinoglu *et al.* [11]-[14], [19]. The algorithmic solutions for the world's three chronologically reported cases as of 4/24/2020, 5/3/2020 and 12/20/2020 are illustrated in examples 1, 2 and 3 of subsections II.A, II-B and II.C with pertinent software outcomes, plots and diagrams to clarify feasible solutions. As a result of which, the WHO's or countries' or States' (in USA) primary healthcare departments can invest timely and smarter for pandemic mobilization and vaccination toward securing remedial actions such as in the case of CON (Certificate of Need) laws, masks, intubators, test-kits and vaccines as opposed to practicing inutile and old-fashioned conventional habits without remedial precautions for an imminent threat. The authors' proposed empirical, data-centric and user-friendly predictive technique makes appropriate sense for pandemic-related diagnoses-savvy estimation. This article therefore examines a game-theoretic optimization of the novel coronavirus-related hypothesis testing parameters ($\alpha=FP$ error, $\beta=FN$ error) by utilizing the errors' and non-errors' cross-products classification schematic paradigm of Table II. Foremost crucial and critical is recalibrating the countries' floatingly unknown and asymptomatic false negatives. These #FNs can be likened to potential land mines due to the extremely infectious nature of the coronavirus. Lastly, it would be surprising if any statistical theory could address such an enormous range of games. There is no single game theory for all by Davis [30]. Venn Diagram's light blue vulnerability set V_1 of Fig. 5. a. without the dark blue intersection namely, $V_1 \cap V_2$, i.e. to recapitulate $V_1 \cap V_2$ in Fig. 5. c. does represent patients to be mildly declared risky due to a given % of Active#Cases. Similarly, the counter-opposite

light blue vulnerability set $V_2 \cap V_1$ without the intersection of $V_1 \cap V_2$ will represent patients who died of COVID-19 from Closed#Cases. The dark blue intersection $V_1 \cap V_2$ is due to a critical % of the #Actives from both sets of V_1 and V_2 . The blank area shows Recovered#Cases from Closed#Cases. Tables III, IX and XVII (APPENDIX B) recorded: Fatal#Deaths(C_{21})+Recovered#Cases(C_{22})=Closed#Cases(C) and #Milds(C_{12}) + # Criticals(C_{11}) = #Actives(A). So $\#C + \#A = \text{TotalConfirmed\#Cases}$ check for Tables of III, IX, XVII.

Further research ought to dictate that non-postponed pandemic testing data should be consistently and accurately supplied by WHO to be vested by sound check-mechanisms. Scientific methods to estimate the undesirable #FNs are of prime nature. Authentic number of cases from each country must be known by the positive scientists accurately in order to lead a trustworthy testing, and vaccine-discovery process. Hence while testing new vaccine discoveries prevail, the reliable statistical error-estimation methods will support such remedial preventions by discarding an information deluge-based guesswork. The *LOSS* variable constraints are critically important. Next to USA, India, Brazil and Russia with more than ~2.5M COVID-19 cases as of 12/2/2020, one moves from the reference point of adopting *LOSS*=1K or *LOSS*=2K constraint for lesser infected nations of less than ~2M #cases each, such as France, Germany, Italy, Spain, Turkey etc. as listed in Table XXIV as of 12/20/2020. The article's research findings may prove to be a reminder benchmark to warn that the actual results shall appear in the spotlight sooner or later. Objective game-theoretic hypothesis testing proposed is why the optimized coronavirus-related $\alpha(=FP)$ and $\beta(=FN)$ errors computed are data-centric, non-judgmental and objective. One considers more complicated situations, such as non-zero-sum games, to model the interaction between the rival players. Since the virus spread may evolve by natural selection and mutation such as variants (e.g. *OMICRON*, *DELTA*), classical gaming may not be rational. Evolutionary game theory may be needed by Orlando *et al.* [32].

Last but not the least, one should examine APPENDIX D's Table XXV for a comparison of missing % of #FNs regarding the world and various countries, and their relative % of (+) or (-) change over the most critical 7-month period from 5/2020 to 12/2020 until vaccines were invented. This certainly hints how many false negative patients (i.e. #FN) or asymptomatic virus carriers were accidentally, or otherwise, ignored, besides the *RTC* (RecalibratedTotal#Cases) excesses that dictated from 5/2020 to 12/2020. Results: **A**) For the WORLD, 41% more died in 5/2020 for *LOSS*(1)=15K while 54% more died in 12/2020 for *LOSS*(2)=35K. For the WORLD, %66 more in 5/2020 for *LOSS*(1)=20K while %66.4 more died in 12/2020 for *LOSS*(2)=40K. The WORLD's original(0) 3,495K was recalibrated to *RTC*: 2,937K for *LOSS*(1)=15K, and to *RTC*: 2,674K both for *LOSS*(2)=20K in May 2020. The WORLD's original (0) 76,778K was recalibrated to *RTC*: 67,261K for *LOSS*(1)=35K, and to *RTC*: 65,088K for *LOSS*(2)=40K, both in December 2020. **B**) For USA, 32% more died unaccounted in 5/2020 compared to 24% in 12/2020 at the minimum *LOSS*(1)=5K assumption with 8% less. Then, 97% more died unaccounted for in 5/2020 compared to 63% more deaths in 12/2020 at the maximum *LOSS*(2)=10K assumption with 34% less. Table XXV reveals the RecalibratedTotal#Cases (*RTC*) over the

Original#Cases in Tables IX and XVII where (0) shows the original in Table XXV. Total 1,180K for USA was recalibrated down to between *RTC*: 999K and *RTC*: 727K in 5/2020, and total 18,086K was recalibrated down to between 16,677K and 14,270K in 12/2020 for minimum *LOSS*(1)=5K and maximum *LOSS*(2)=10K, both respectively. **C**) For Brazil, 128% more died in 5/2020 for *LOSS*(1)=1K, and 61% more in 12/2020 for *LOSS*(2)=3K. For Brazil, %165 more died in 5/2020 for *LOSS*(1)=2K while %105 more died in 12/2020 for *LOSS*(2)=6K. **D**) For Russia, 177% more died in 5/2020, and 63% more in 12/2020 for *LOSS*(1)=1K. For Russia, %189 in 5/2020 to %107 more died in 12/2020 for *LOSS*(2)=2K. **E**) For France, 104% more died in 5/2020, and 63% more in 12/2020 for *LOSS*(1)=1K. For France, %108 more in 5/2020 while %107 more died in 12/2020 for *LOSS*(2)=2K. **F**) For Turkey, 176% more died in 5/2020, and 31% more in 12/2020 for *LOSS*(1)=1K. For Turkey, %180 more in 5/2020 whereas %91 more died in 12/2020 for *LOSS*(2)=2K. **G**) For Italy, 59% more died in 5/2020, and 60% more in 12/2020 for *LOSS*(1)=1K. For Italy, %110 more in 5/2020 whereas %105 more died in 12/2020 for *LOSS*(2)=2K. **H**) For Germany, 125% more died in 5/2020 (and 166K Total#Cases were recalibrated from a range of *RTC*: 150K to *RTC*: 57K) for *LOSS*(1)=1K. 32% more died in 12/2020 (and 1500K Total#Cases were recalibrated from a range of *RTC*: 1409K to *RTC*: 1258K) for *LOSS*(2)=2K. For Germany, 159% more died in 5/2020 for *LOSS*(1)=1K; 92% more died in 12/2020 for *LOSS*(2)=2K.

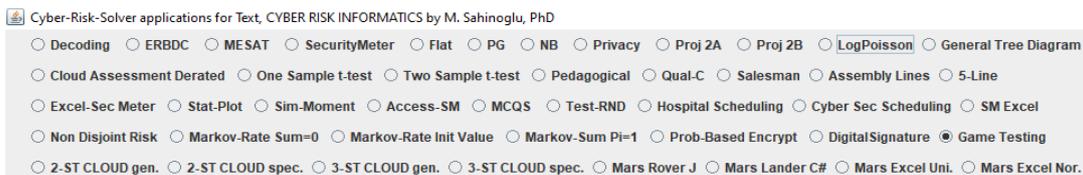
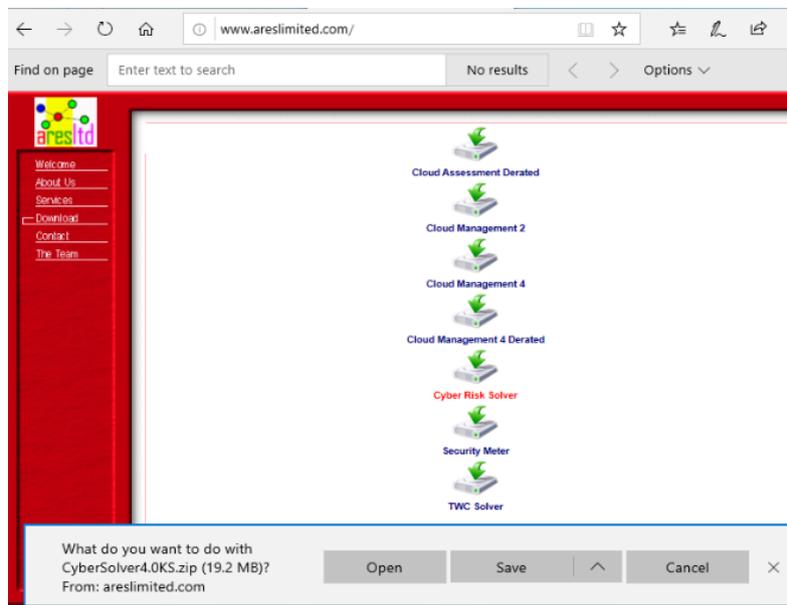
Otherwise, an elsewhere systematic review by Pecoraro *et al.* [33] showed that among 32 studies enrolling more than 18,000 patients by *SARS—CoV-2* up to 58% of *COVID-19* patients undercounted may have initial false-negative *PCR*

results, suggesting the need to implement a correct diagnostic strategy to correctly identify suspected cases, thereby reducing false-negative results and decreasing the disease burden among the population. The cited nearly ~60% estimate is apparently close to this article’s quantitative results per Table XXIV (12/2020) for comparisons of Table XXV where for the WORLD, 54% more died in 12/2020 for *LOSS*(1)=35K and %66.4 more died in 12/2020 for *LOSS*(2)=40K. Not to forget, these authors’ data-centric *LOSS* constraint assumption can be accurately leveraged to reach a sensible consensus. In another 34 studies enrolling 12,057 *COVID-19* confirmed cases by Arevalo-Rodriguez *et al.* [34], up to 54% of the patients may have an initial false-negative *PCR* current up to July 2020 after which the cases escalated until 12/2020. Despite blockchain’s recent mushrooming advantages, it’s not fully adaptable to combat the *COVID-19* pandemic due to limited business incentives, lack of laws for its governance, lack of confidence of the users on the evolving technology and finally, high energy consumption rate and complexity of mining by Chamola *et al.* [35]. Miller’s [36] MiPasa tested blockchain to verify data.

APPENDIX A

How to install Cyber-Risk-Solver’s game testing application:

1. Click www.areslimited.com. Type in the user name: mehmet suna, password: Mehpareanne, click OK.
2. Go to **DOWNLOAD** on www.areslimited.com for l.h.s. menu’s 4th choice.
3. Click on the **Cyber Risk Solver** in red and download the application which a ZIP file. Unzip or extract the downloaded application into C:\myapp folder. See C:\myapp\dist. Open a Command Prompt and go to C:\myapp\dist folder and run the following command: //For Cyber Risk Solver, java -jar twcSolver.jar. Use license code: EFE28SEP1986 for twcSolver.jar.
4. Click on the game-testing app installer **OPEN**. Enter the input per Tables IV, X, XII, XIV, XVIII, XX and XXII in the article.



APPENDIX B

TABLE XVII: WORLD'S COVID-19 #CASES ON DECEMBER 20, 2020 BY JOHNS HOPKINS UNIVERSITY [31]

| # | Country, Other | Total Cases | New Cases | Total Deaths | New Deaths | Total Recovered | Active Cases | Serious, Critical | Tot Cases/ 1M pop | Deaths/ 1M pop | Total Tests | Tests/ 1M pop | Population |
|----|----------------|-------------|-----------|--------------|------------|-----------------|--------------|-------------------|-------------------|----------------|-------------|---------------|---------------|
| | World | 76,778,017 | +172,194 | 1,694,755 | +3,600 | 53,889,446 | 21,193,816 | 106,304 | 9,850 | 217.4 | | | |
| 1 | USA | 18,086,215 | +8,206 | 323,466 | +62 | 10,546,751 | 7,215,998 | 27,984 | 54,491 | 975 | 232,660,262 | 700,968 | 331,912,730 |
| 2 | India | 10,047,131 | +15,472 | 145,669 | +156 | 9,595,711 | 305,751 | 8,944 | 7,247 | 105 | 161,198,195 | 116,276 | 1,386,345,438 |
| 3 | Brazil | 7,213,155 | | 186,356 | | 6,222,764 | 804,035 | 8,318 | 33,822 | 874 | 25,700,000 | 120,506 | 213,267,162 |
| 4 | Russia | 2,848,377 | +28,948 | 50,858 | +511 | 2,275,657 | 521,862 | 2,300 | 19,514 | 348 | 85,900,000 | 588,502 | 145,963,926 |
| 5 | France | 2,460,555 | | 60,418 | | 183,571 | 2,216,566 | 2,727 | 37,657 | 925 | 30,346,777 | 464,434 | 65,341,427 |
| 6 | Turkey | 2,004,285 | | 17,851 | | 1,779,068 | 207,366 | 5,501 | 23,646 | 211 | 22,280,635 | 262,858 | 84,762,888 |
| 7 | UK | 2,004,219 | | 67,075 | | N/A | N/A | 1,364 | 29,451 | 986 | 49,579,548 | 728,540 | 68,053,296 |
| 8 | Italy | 1,938,083 | | 68,447 | | 1,249,470 | 620,166 | 2,784 | 32,077 | 1,133 | 24,991,705 | 413,634 | 60,419,904 |
| 9 | Spain | 1,817,448 | | 48,926 | | N/A | N/A | 1,920 | 38,865 | 1,046 | 24,918,644 | 532,867 | 46,763,305 |
| 10 | Argentina | 1,537,169 | | 41,763 | | 1,362,617 | 132,789 | 3,452 | 33,866 | 920 | 4,464,725 | 98,364 | 45,389,708 |
| 11 | Germany | 1,499,698 | +5,737 | 26,502 | +88 | 1,085,500 | 387,696 | 4,939 | 17,873 | 316 | 31,974,158 | 381,054 | 83,909,818 |

APPENDIX C

TABLE XIX: $P_{11} = [P_{11}, P_{12}, P_{21}, P_{22}]$ FOR LOSS = .01K, 30K, 32K, 35K, 40K FROM TABLE XVII (APPENDIX B) AND TABLE XVIII INPUTS

| The results for loss: 0.01 | The results for loss: 30.0 | The results for loss: 32.0 | The results for loss: 35.0 | The results for loss: 40.0 |
|--|---|--|--|---|
| P11 = 9.4072E-5 P12 = 4.7422517E-7 P21 = 5.9006934E-6 P22 = 0.9998995 | P11 = 0.282216 P12 = 0.0014226756 P21 = 0.01770208 P22 = 0.6986592 | P11 = 0.3010304 P12 = 0.0015175208 P21 = 0.01888222 P22 = 0.6785699 | P11 = 0.32925197 P12 = 0.0016597882 P21 = 0.020652426 P22 = 0.6484358 | P11 = 0.37628794 P12 = 0.0018969008 P21 = 0.023602773 P22 = 0.59821236 |
| Expected Total Cost: -53884 | Expected Total Cost: -37560.35 | Expected Total Cost: -36471.75 | Expected Total Cost: -34838.84 | Expected Total Cost: -32117.33 |
| Alpha: 9.454622E-5 Beta: 9.997269E-5 | Alpha: 0.2836387 Beta: 0.2999181 | Alpha: 0.30254793 Beta: 0.3199126 | Alpha: 0.33091176 Beta: 0.3499044 | Alpha: 0.37818483 Beta: 0.39989072 |

APPENDIX D

TABLE XXV: TOTAL RECALIBRATED #CASES (TRC) AND % FOR EXTRA #DEATHS (1) & (2)

(1), (2) → BRACKETS WITH LOWER AND HIGHER LOSS CONSTRAINTS IN TABLE XVI AND XXIV OF NATION COLUMNS E.G. USA (5K, 10K)
ORIGINAL #CASES: (0) % Δ SHOWS (+) OR (-) CHANGES FROM MAY 2020 UNTIL DECEMBER 2020 FOR LOSS VARIABLES (1) AND (2)

| TIME | WORLD | USA | BRAZIL | RUSSIA | FRANCE | TURKEY | ITALY | GERMANY | CODE |
|---------|---------|---------|--------|--------|--------|--------|--------|---------|------|
| MAY'20→ | 3,495K | 1,180K | 101K | 135K | 131K | 126K | 211K | 166K | (0) |
| MAY'20→ | 2937K | 999K | 79K | 90K | 118K | 100K | 178K | 150K | (1) |
| MAY'20→ | 2674K | 727K | 73K | 77K | 106K | 99K | 153K | 57K | (2) |
| DEC'20→ | 76,778K | 18,086K | 7,213K | 2,848K | N/A | 2,004K | 1,938K | 1,500K | (0) |
| DEC'20→ | 67,261K | 16,677K | 6,871K | 2,579K | N/A | 1,964K | 1,631K | 1,409K | (1) |
| DEC'20→ | 65,088K | 14,270K | 6,652K | 2,415K | N/A | 1,900K | 1,421K | 1,258K | (2) |
| MAY'20→ | 41% | 32% | 128% | 177% | 104% | 176% | 59% | 125% | (1) |
| DEC'20→ | 54% | 24% | 61% | 63% | 63% | 31% | 60% | 32% | (1) |
| MAY'20→ | 66% | 97% | 165% | 189% | 108% | 180% | 110% | 159% | (2) |
| DEC'20→ | 66.4% | 63% | 105% | 107% | 107% | 91% | 105% | 92% | (2) |
| ~% Δ→ | +13% | -8% | -67% | -114% | -41% | -145% | +1% | +93% | (1) |
| ~% Δ→ | +0.4% | -34% | -60% | -82% | -1% | -89% | -5% | -67% | (2) |

CONFLICT OF INTEREST

The authors declare no conflict of interest in this work.

AUTHORS' CONTRIBUTIONS

The principal author, Prof. MS applied the original theory with innovative findings in 2020 based on Johns Hopkins University's universally-trusted COVID-19 data bank. This effort was followed by justifying the software solutions with the actual national and world field results. The article was mainly supported by MS's game-theoretic research following pandemic's resurgence. Dr. HS, co-author, now an Emergency Medicine (ER) Physician and an ER Resident at Piedmont Hospital in Macon, GA, contributed to the authenticity of the medical and epidemiological terminology that he, out of tested clinical experience, justified in addition to his professional insights to bridge the IJCTE readers with medicinal and life sciences of pandemic-speak and infodemic nomenclature.

ACKNOWLEDGMENT

The authors thank the three anonymous reviewers for pointing out to, respectively, 1) Elbow points in Figs. 7 and 8 owing to their piece-wise and definitely, the nonlinear nature often common to the life-sciences, and 2) Source and relative importance for the NFL data size in Fig. 3 which was referenced by [3] on p. 2 column 2, and 3) Corrections of minor points with no major alterations executed.

REFERENCES

- [1] C. Weaver, "Questions about accuracy of coronavirus tests sow worry," *The Wall Street Journal*, no. 2, April, 2020.
- [2] D. Sharma, U. B. Yadav, and P. Sharma, "The concept of sensitivity and specificity in relation to two types of errors and its application in medical research," *Journal of Reliability and Statistical Studies*, vol. 2, no. 2, pp. 53-58, 2009.
- [3] A. K. Manrai and K. D. Mandl. (2020). Covid-19 testing: Overcoming challenges in the next phase of the epidemic. [Online]. Available: <https://www.statnews.com/2020/03/31/covid-19-overcoming-testing-challenges/>

- [4] B. J. B. Grant, "Should have been 8%, not 5%?" *ASA & RSS Significance*, vol. 11, no. 5, p. 85, 2014.
- [5] M. Kelley, "Emily Dickinson and monkeys on the stair, or: What is the significance of the 5% significance level?" *ASA & RSS Significance*, vol. 10, no. 5, pp. 21-22, 2013.
- [6] M. Sahinoglu, L. Cueva-Parra, and D. Ang, "Game-theoretic computing in risk analysis," *WIREs Comp. Stat* 2012, pp. 227-248, 2012.
- [7] D. Blackwell and M. A. Girshick, *Theory of Games and Statistical Decisions*, Inc. New York: Dover Publications, 1954.
- [8] K. Schlag, "Bringing game theory to hypothesis testing; establishing finite sample bounds on inference," *Collection of Biostatistics Research Archive, COBRA Series*, no. 59, pp. 1-26, 2008.
- [9] J. F. Nash, "Equilibrium points in n-person games," in *Proc. the National Academy of Sciences of the USA*, vol. 36, no. 1, pp. 48-49, 1950.
- [10] M. J. Osborne and A. Rubinstein, *A Course in Game Theory*, Cambridge, MA: MIT Press, 1994.
- [11] M. Sahinoglu, R. Balasuriya, and D. Tyson, "Game-theoretic decision making for type I and II errors in testing hypotheses," in *Proc. of the JSM*, Seattle, 2015, pp. 2976-2990.
- [12] M. Sahinoglu, *Cyber-Risk Informatics - Engineering Evaluation with Data Science*, John Wiley and Sons, Hoboken, New Jersey, 2016.
- [13] M. Sahinoglu, R. Balasuriya, and S. Capar, "Selecting type-I and type-II error probabilities in hypothesis testing with game theory," in *Proc. 61st ISI World Statistics Congress, Marrakech-Morocco, Abstract Book and B08 (Methods and Theory 08)*, 2017, vol. 18, p. 68.
- [14] M. Sahinoglu, *Best Business Practices for Optimizing Producer's and Consumer's Risks*, Germany: Lambert Academic Publishing, 2018, pp. 1-58.
- [15] L. J. Savage, *The Foundations of Statistics*, NY: J. Wiley & Sons, 1954.
- [16] J. V. Neumann, "Zur theorie der gesellschaftsspiele," *Math. Ann.*, vol. 100, pp. 295-320, 1928.
- [17] J. V. Neumann and O. Morgenstern, *Theory of Games and Economic Behaviour*, NJ: Princeton Univ. Press, 1944.
- [18] R. Ostle and R. W. Mensing, *Statistics in Research*, Ames, Iowa: Iowa State Univ. Press, 1975.
- [19] M. Sahinoglu and S. Capar, "Optimizing type-I (α) and type-II (β) error probabilities by game-theoretic linear programming for sequential sampling plans in quality control," *International Journal of Computer Theory and Engineering*, vol. 14, no. 1, pp. 27-38, Feb. 2022.
- [20] N. D. Singpurwalla and S. P. Wilson, *Statistical Methods in Software Engineering*, Verlag, New York: Springer Inc., 1999, pp. 191-195.
- [21] D. R. Anderson, D. J. Sweeney, and T. A. Williams, *An Introduction to Management Science Quantitative Approaches to Decision Making*, 13th Ed. South-Western Thompson, 2011.
- [22] M. Sahinoglu, S. J. Simmons, and L. Cahoon, "Ecological risk-o-meter: A risk assessor and manager software for decision-making in ecosystems," *Environmetrics*, vol. 23, pp. 729-737, 2012.
- [23] G. B. Dantzig, *Linear Programming and Extensions*, Princeton, NJ: Princeton University Press Revised, 1963.
- [24] C. Lewis, *Linear Programming: Theory and Applications*, Math PDF Books, 2008.
- [25] L. A. Cox, "Game theory and risk analysis," *Risk Analysis*, vol. 29, no. 8, pp. 1062-1068, 2009.
- [26] T. Rapsak, *Smooth Nonlinear Optimization in R^n* , NY: Springer Science, 1997.
- [27] United Nations. (2019). Department of Economic and Social Affairs, World Mortality 2019. Data Booklet. [Online]. Available: www.WorldMortality2019DataBooklet.pdf
- [28] B. Abbott and P. Overberg, *Imprecise Data Muddy Virus Death Forecasts*, 2020.
- [29] P. Overberg, J. Kamp, and D. Michaels. (2021). Covid-19 death toll is even worse than it looks. *The Wall Street Journal*. [Online]. Available: <https://www.wsj.com/articles/the-covid-19-death-toll-is-even-worse-than-it-looks-11610636840>
- [30] M. D. Davis, *Game Theory-A Nontechnical Introduction*, NY: Dover Pub. Inc., 1997.
- [31] Johns Hopkins Worldometer Covid Statistics - Bing. [Online]. Available: <https://cn.bing.com/search?q=johns+hopkins+worldometer+covid+statistics&cid=75ba9d894ea0483f9797fc512bfa00b6&pqlt=43&FORM=ANNTA1&PC=HCTS>
- [32] P. A. Orlando, R. A. Gatenby, and J. S. Brown, "Cancer treatment as a game: Integrating evolutionary game theory into the optimal control of chemotherapy," *Phys Biol.*, vol. 9, no. 6, 2012.
- [33] V. Pecoraro, A. Negro, T. Pirrotti, and T. Trenti, "Estimate false-negative RT-PCR rates for SARS-CoV-2: A systematic review and meta-analysis," *Meta-Analysis Eur. J. Cli. Invest.*, vol. 52, no. 2, p. e13706, Feb. 2022.
- [34] I. Arevalo-Rodriguez, D. Buitrago-Garcia, D. Simancas-Racines, P. Zambrano-Achig, R. Del-Campo, A. Ciapponi, O. Sued, L. Martinez-García, A. W. Rutjes, N. Low, P. M. Bossuyt, J. A. Perez-Molina, and J. Zamora, "False-negative results of initial RT-PCR assays for COVID-19: A systematic review," *PLoS One*, vol. 15, no. 12, p. e0242958, 2020.
- [35] V. Chamola, V. Hassija, V. Gupta, and M. Guizani, "A comprehensive review of COVID-19 pandemic and the role of IoT, Drones, AI, Blockchain in managing its impact," *IEEE Access*, vol. 8, no. 90, pp. 225-265, May 2020.
- [36] S. Miller. (2020). Building a blockchain to verify COVID-19 data. [Online]. Available: <https://gcn.com/cybersecurity/2020/04/building-a-blockchain-to-verify-covid-19-data/290317/>

Copyright © 2022 by the authors. This is an open access article distributed under the Creative Commons Attribution License which permits unrestricted use, distribution, and reproduction in any medium, provided the original work is properly cited ([CC BY 4.0](https://creativecommons.org/licenses/by/4.0/)).

M. Sahinoglu served as a distinguished professor in the position of founding director of the Informatics Institute and the founder head of the Cybersystems and Information Security Graduate Program (2008-2018) in Auburn University at Montgomery. Formerly, the Eminent Scholar and Chair-Professor at Troy University's Computer Science Department (1999-2008), he holds a *BSEE* from *METU*, Ankara, Turkey (1969-73), and *MSEE* from

University of Manchester, UK as a British Council scholar (1974-75). He completed a joint Ph.D. from Statistics and ECE at Texas A&M University (*TAMU*) in College Station, TX (1977-81). Full Prof. (1990) by the *ABET*-accredited *METU* at 39; he was the founder Dean of the College of Arts & Sciences at Izmir's *DEU* (1992-97). He was invited to June 1990's First Kickoff Workshop on Software Reliability Engineering in Washington, DC. He published software-centric class-notes: *Applied Stochastic Processes (ISBN: 975-95363-1-5, METU-Ankara, 1992)* two years later. In 1993-94, Dr. Sahinoglu founded the Statistics Department to recently have celebrated its 25th anniversary in 2019. Dr. Sahinoglu currently conducts research on Multi-Themed Quantitative Risk Assessment and Management. He authored *Trustworthy Computing: Analytical and Quantitative Engineering Evaluation* (2007), *ISBN: 978-0-470-08512-7* and *Cyber-Risk Informatics: Engineering Evaluation with Data Science* (2016), *ISBN: 9781119087519* by *WILEY* Inc. Dr. Sahinoglu, who retired from Auburn University System as of June, 2018, has since instructed Cybersecurity curriculum at Troy University's CS Dept. in Troy, AL. Dr. Sahinoglu is an *ASA* Senior (1980-), *ISI* Elected (1995-), *IEEE* Senior Life (1978-) and *SDPS*: Society of Design & Process Science Fellow Member (2003-). He taught at *METU* (1977-92), *TAMU* (1978-81), *DEU* (1992-97), *Purdue* (1989-90 Fulbright and 1997-98 *NATO*) and *CWRU*, Cleveland, *OH* (1998-99). One of the world's 14 *Microsoft Trustworthy Computing* Awardees (2006) with a \$50,000+ grant budget to build an original cybersecurity-lab, and twice silver medallist for the U.S.-*DAU* (Defence Acquisition University)'s Hirsch Paper Competition on Software Assurance (2015) and Digital Forensics (2016); Mehmet was the 2009 recipient of the *SDPS*' Software Eng. Society's Excellence in Leadership Award. Dr. Sahinoglu's life-time findings: i) *S&L* (Sahinoglu-Libby) statistical pdf jointly with Dr. D. Libby, PhD from the Univ. of Iowa on repairable hardware (1981), ii) *CPSRM*: Compound Poisson Software Reliability Prediction Model (1992), iii) *MESAT*: Cost-Optimal Stopping-Rule in Reliability/Security Testing (2002), iv) *SM*: Security and Privacy Risk Meter (2005), v) Coding & Decoding of large complex networks using Polish Algorithms (2006), vi) *OVERLAP* ingress-egress solution for large Complex Block Diagrams jointly with B. Rice (2007), vii) Sahinoglu's 3-State Monte Carlo Simulation Model (2008), viii) *CLOURAM*: Cloud Computing Risk Assessor & Manager (2017), and most recently, ix) Data-Based (Empirical) Optimization of Type I and Type II Errors in Hypothesis Testing (2022). He published 160 proceedings, 70+ peer-reviewed journal articles and managed 20 (inter)national grants. He delivered 60+ keynotes, invited seminars and Public Radio talks (also invited at *TRT*: Turkish Radio & Television in 1980s and 1990s for Turkish college youth) at Troy *WTSU* in *AL* on Cybersecurity for public awareness covering South-eastern USA.

H. Sahinoglu graduated Summa Cum Laude (GPA: 4.0) as Chancellor's Scholar, the University's highest level of distinction conferred, from Auburn University at Montgomery with a B.S. in Biology/Pre-Health (2013-2017). Among many notable awards, he was a member of the Phi Kappa Phi Honor Society, Tri-Beta Biology Club & Honor Society, Alpha Epsilon Delta Pre-Health Club & Honor Society, and the National Society of Leadership and Success, also a school ambassador. Hakan graduated from the Edward Via College of Osteopathic Medicine (VCOM), Auburn, Alabama (2017-2021). While there, he continued to demonstrate scholastic achievement and excellence and received acceptance into Sigma Phi, the National Osteopathic Honor Society. Hakan's interests were in emergency medicine, medicine

management, and global (epidemics) healthcare improvement. He has participated in many Emergency Medicine Club activities as well as helped contribute to the design of two research projects. The activities included MedWars, Rescue Race, and Disaster Day. MedWars and Rescue Race were medical scenario-based races where students incorporated teamwork and orienteering skills into recognizing medical situations and how to triage and intervene in them with limited resources, all while practicing useful medical skills like splinting, suturing, water purification, and other general improvisations. Disaster Day was a multifaceted and original training opportunity created by VCOM, where students partnered with Auburn University Nursing, Pharmacy, and Social Work, along with local EMS, to simulate day-long mass-casualty scenarios to train participants in the proper response and intervention needed in these types of events. Hakan has also attended VCOM's Annual Student Osteopathic Surgical Association Conference each year (2018-2020), where he furthered his procedural skills training and attended lectures from some of the finest surgeons in the region. Other conferences attended were the Association of Southeastern Biologists Meeting (2017), VCOM Wilderness Medicine Mountain Medicine Conference (2019), and the Southeastern Student Wilderness Conference (2020). He has two undergraduate abstracts (*Evaluation of Lake Martin Water Samples and Treated Water for Indicator Bacteria*, April 2016 and *Screening of Soil Bacteria for Production of Thermostable Amylase*, April 2017), one medical school abstract (*Field Amputations: A Scenario-Based*

Workshop For First Responders, A Pilot Project, Feb. 2020), one authored undergraduate Top Research Award paper (*Selection and Molecular Characterization of Antibiotic Producing Microbial Isolates from Soil*, April 2017), and one medical school poster presentation (*Bleeding Control for the Medical Student*, April 2019). Hakan was a member of the Student Osteopathic Medical Association (2017–2021), American College of Osteopathic Emergency Physicians, American College of Emergency Physicians, and the Emergency Medicine Residency Association (2019–). His certifications included Basic Life Support, Advanced Cardiovascular Life Support, and Basic Disaster Life Support. During the COVID-19's high-season when the coronavirus risk was fast escalating and proving lethal, Hakan fulfilled his Med-School's senior-away summer Emergency Medicine rotation at Henry Ford Wyandotte Hospital upon invitation at Wyandotte, MI 48192 near Detroit. He worked as a voluntary COVID-19 front-liner (July 1-31, 2020) in tandem with the assigned hospital staff and under his attending's supervision. Hakan experienced first-hand up-to-then unforeseen pandemic exposure problems of COVID-19-infected and thus intubated patients, risking his own health collaborating with Wyandotte personnel for a humane cause. Upon graduation from Med-School in May 2021 as a physician, Hakan began his Emergency Medicine first-year internship having successfully matched at the Piedmont (formerly Coliseum) Hospital in Macon, GA 31210 as of June 2021 following a dozen of competitive ZOOM interviews and written clocked-tests.